Computing on Heterogenous Systems with GPU-accelerators



Hicham Agueny
Scientific Computing Group
IT-department, UiB/NRIS

Outline

- I. Hardware topology [CPU vs GPU] [GPU: Graphics Processing Unit]
- II. Overview of GPU-programming models
- III. Benchmark
- IV. Overview of NRIS services
- V. Supercomputer LUMI

Short introduction

IT-Group, UiB

Services

Scientific Computing Group

Diverse backgrounds

- Monitoring local & *NRIS HPC systems
- Cloud services *NREC, *NIRD
- Training courses in HPC
- Partners in projects
- Projects e.g. building a scientific software stack for HPC
- Consulting
- Help desk

About me GPU-services

GPU-Graphics Processing Units

Team leader of GPU-team, NRIS

- Porting codes to GPU
- Data analysis
- GPU-training courses
- GPU-based tutorials
- Consulting

Services are built based on users needs

^{*}NRIS - Norwegian Research Infrastructure Services

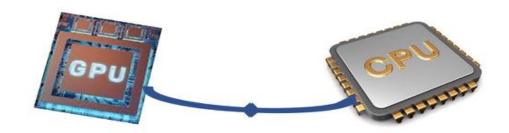
^{*}NREC - Norwegian Research and Education Cloud

^{*}NIRD - Norwegian Infrastructure for Research Data

Heterogenous systems

Heterogenous system is a system (HPC system) composed of:

- Different type of hardware and software that are connected.
- Ex. A system with different types of processors .e.g. **CPUs** and **GPUs**.



Advantage:

- Increasing performance
- Scalability

Supercomputer







Computer (or node/server)



Performance of a computer

The performance of a processor is measured by the quantity:

FLOPS (Floiting-Point of Opertaions Per Second).

• It is a measure of the speed of a computer to perform arithmetic operations.

For a single processor:

FLOPS = (Clock speed)x(cores)x(FLOPs/cycle)
=Peak performance

FLOP is a way of encoding real numbers (i.e. FP64 or FP32, FP16...)

Exp. 1 PetaFLOPS = 10^15 calculations per second.

Supercomputer



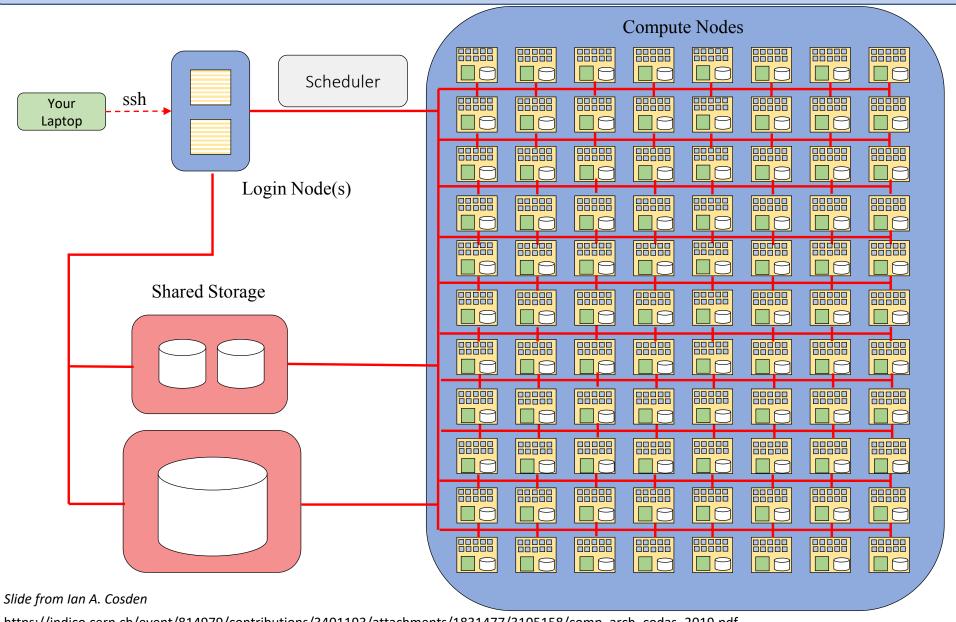




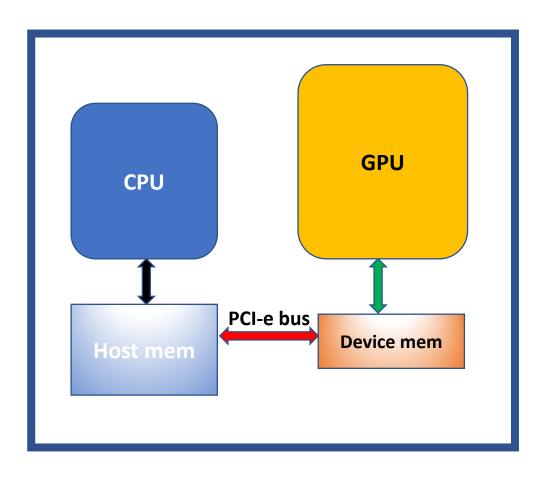
Computer (or node/server)



Architecture of Cluster

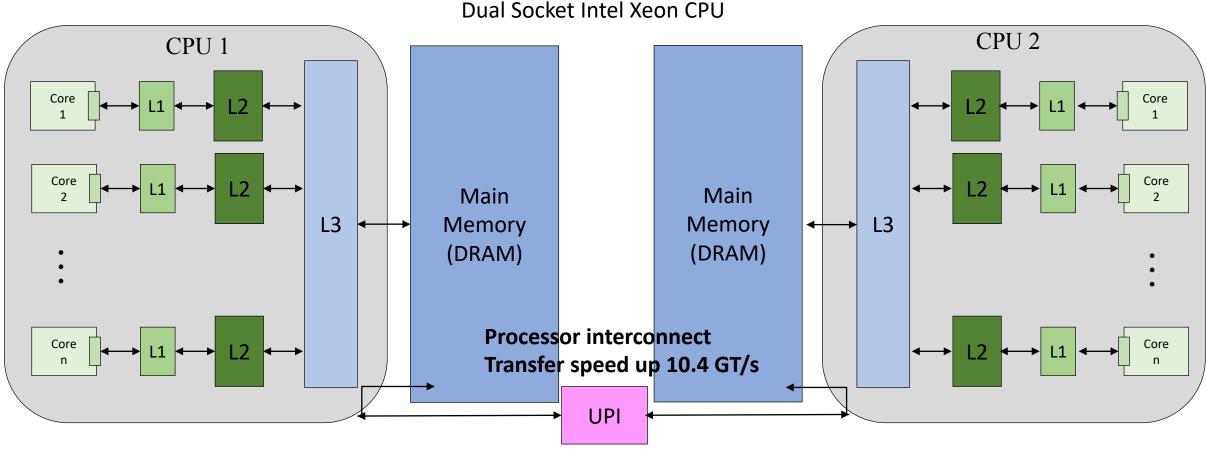


Single node



CPU-Architecture

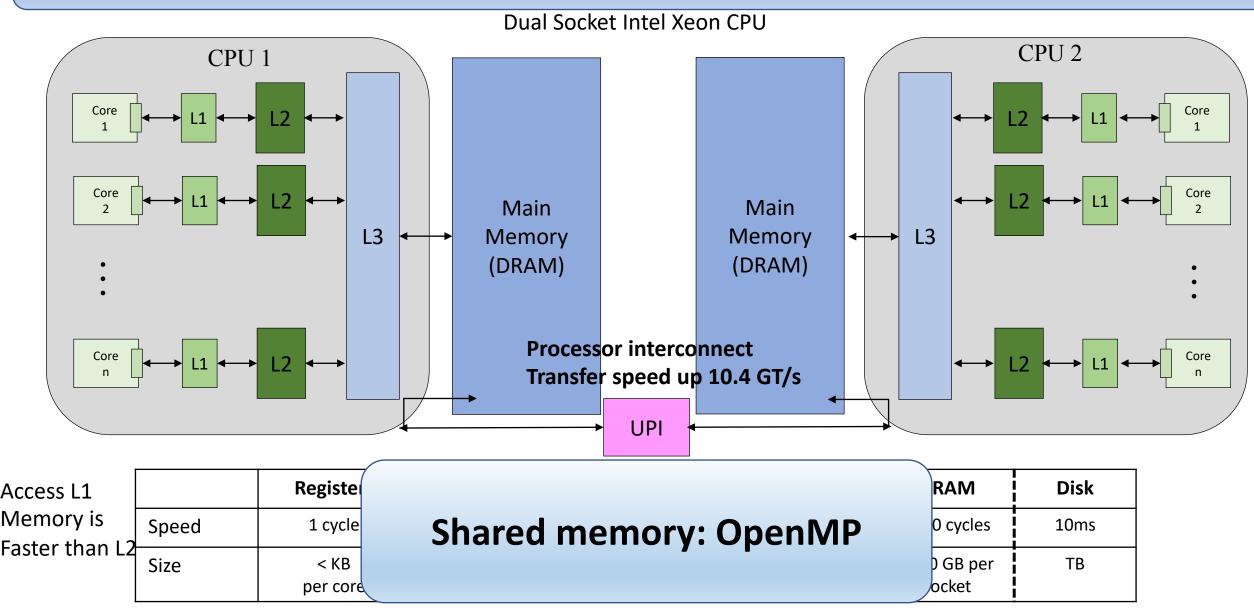
CPU-Architecture



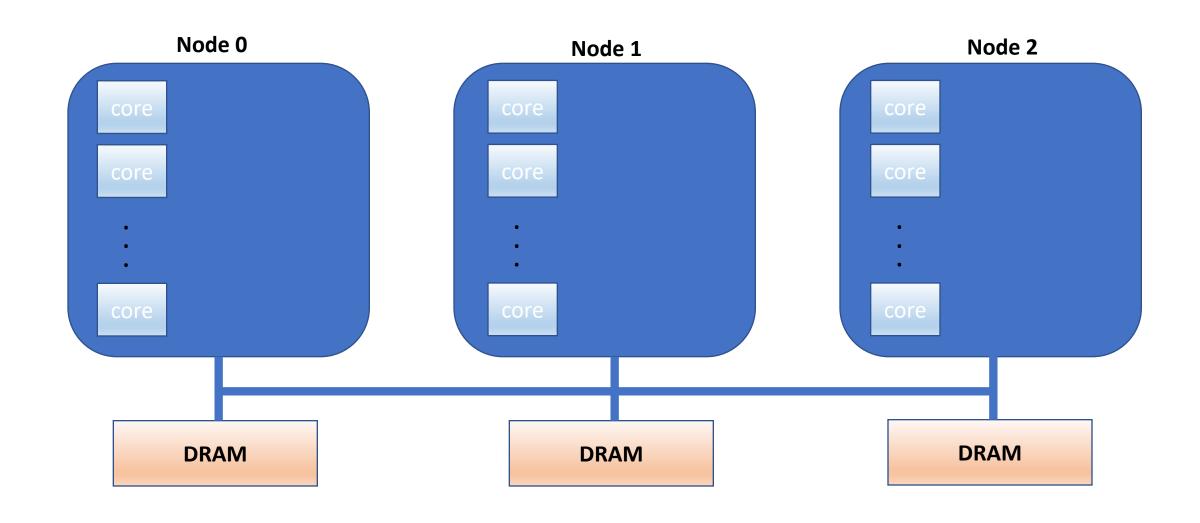
Access L1	
Memory is	
aster than	Į

	Registers	L1 Cache	L2 Cache	L3 Cache	DRAM	Disk
Speed	1 cycle	~4 cycles	~10 cycles	~30 cycles	~200 cycles	10ms
Size	< KB per core	~32 KB per core	~256 KB per core	~35 MB per socket	~100 GB per socket	ТВ

CPU-Architecture



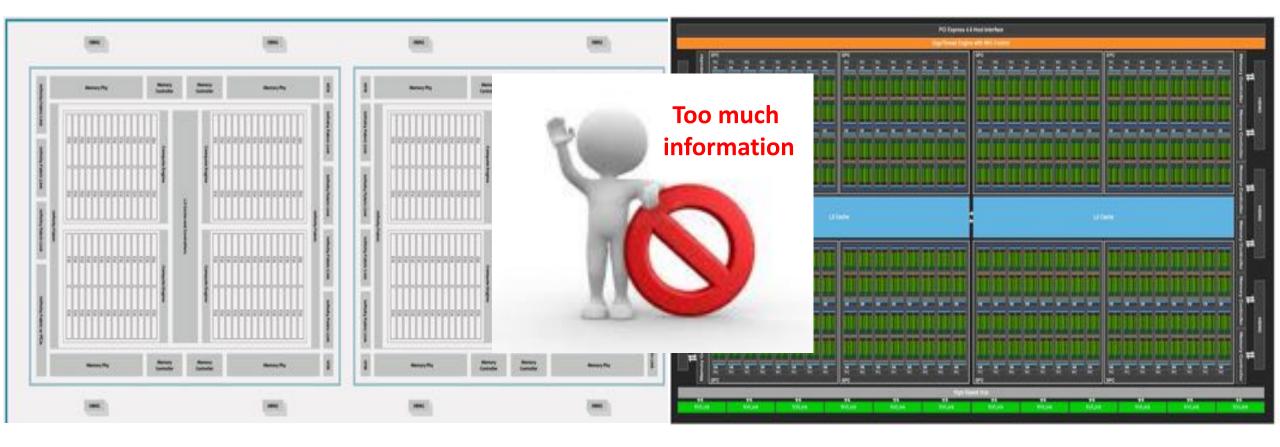
https://indico.cern.ch/event/814979/contributions/3401193/attachments/1831477/3105158/comp_arch_codas_2019.pdf



Distributed memory: MPI (Message Passing Interface)



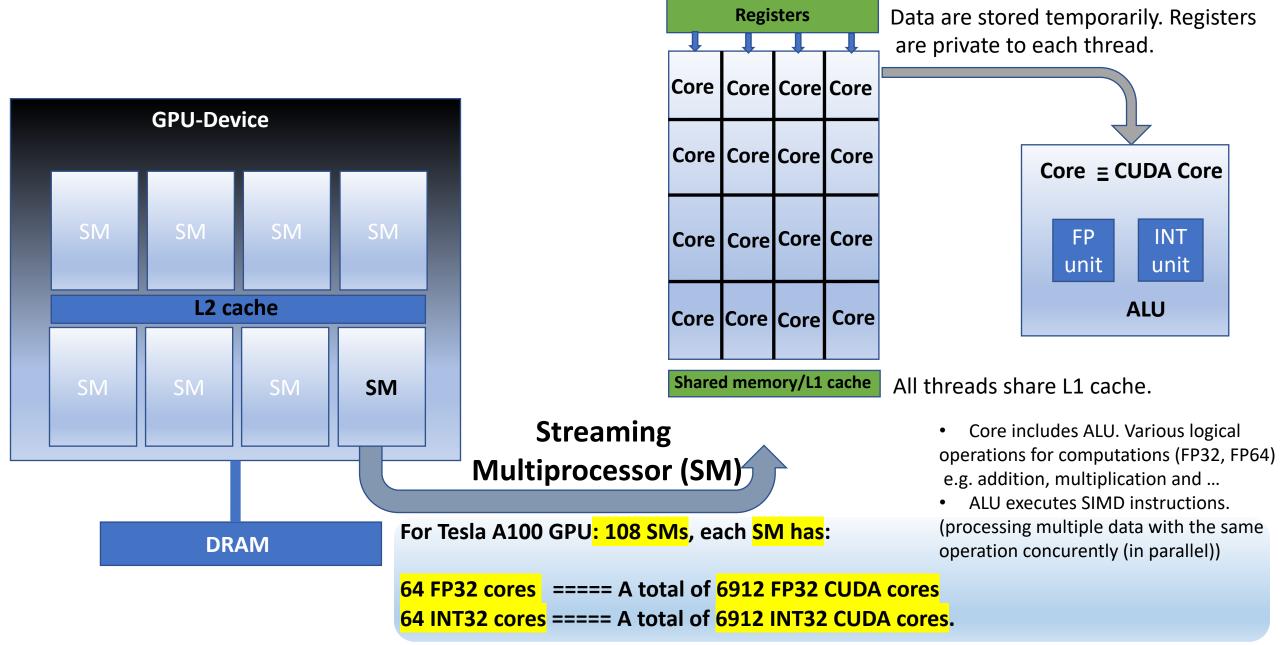
GPU-Architecture



AMD GPU MI250X

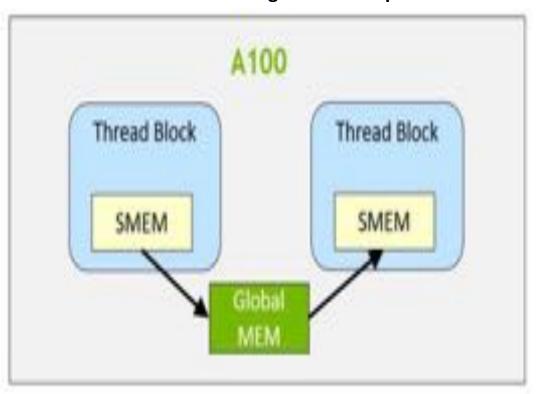
NVIDIA GPU GA100

Architecture of NVIDIA-GPU devices (simplified version)

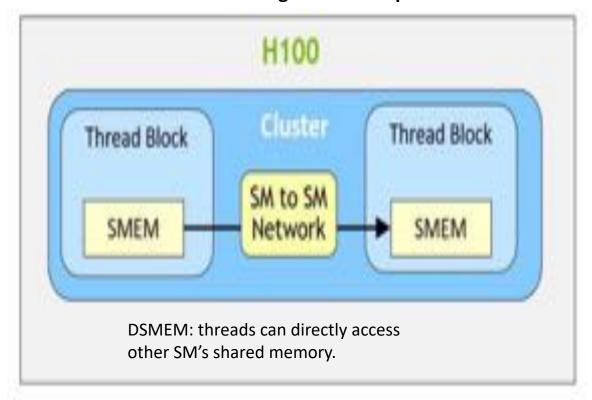


SM-to-SM Network

There is a need to access glob mem to pass data.



No need to access glob mem to pass data.

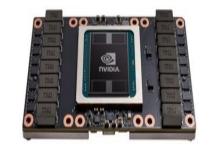


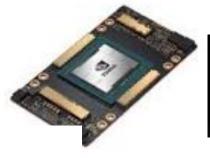
https://resources.nvidia.com/en-us-tensor-core

A100 vs H100

NVIDIA GPU charcteristics

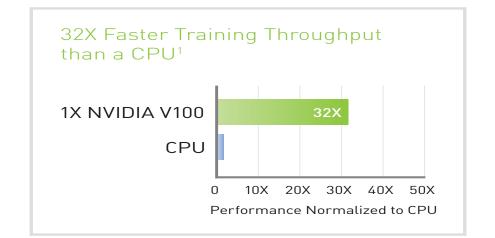


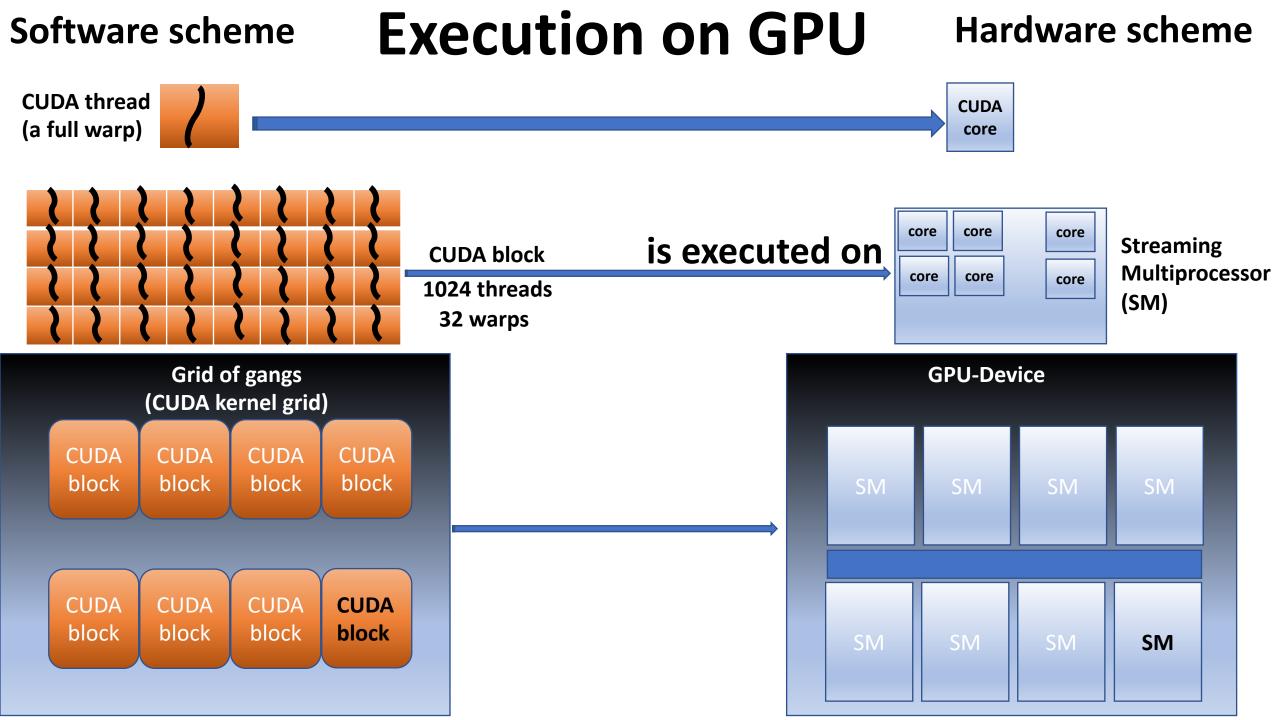




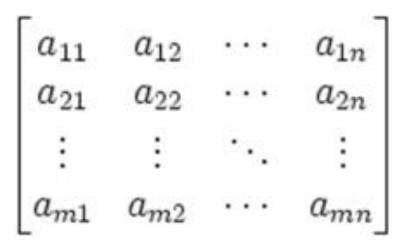


Architecture	NVIDIA P100 (Pascal)	NVIDIA GV100 (Volta)	NVIDIA GA100	NVIDIA GH100
SMs	56	84	128	144
FP32 CUDA cores per SM	64	64	64	128
NVIDIA CUDA cores	3584	5376	8192	18432
Tensor cores/GPU	NA	672	512	576
Peak performance	9.3 TFLOPS	15.7 TFLOPS	39 TFLOPS	66.9 TFLOPS
Transistors	15.3 billion	21.1 billion	54.2 billion	80 billion





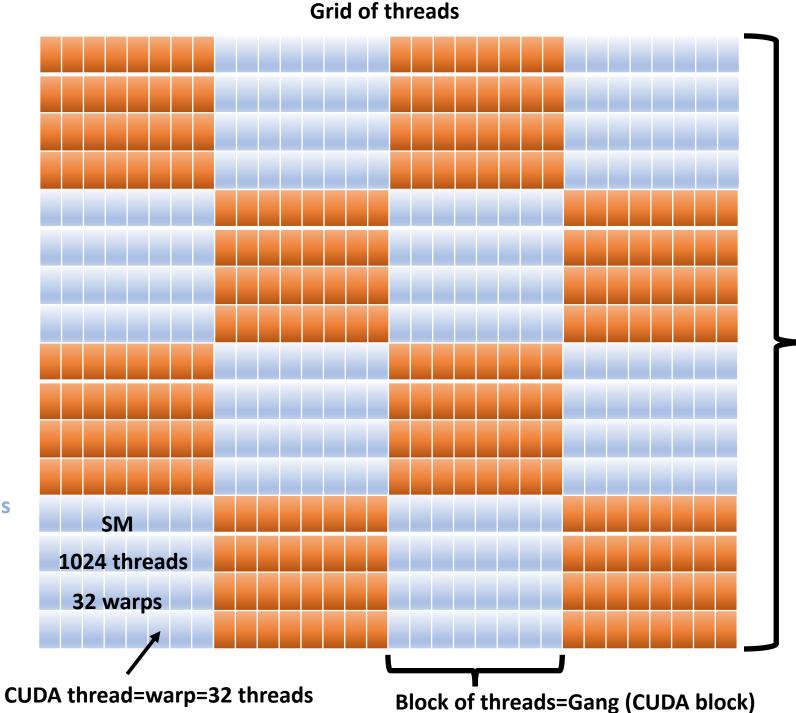
Mapping a matrix into a GPU-device



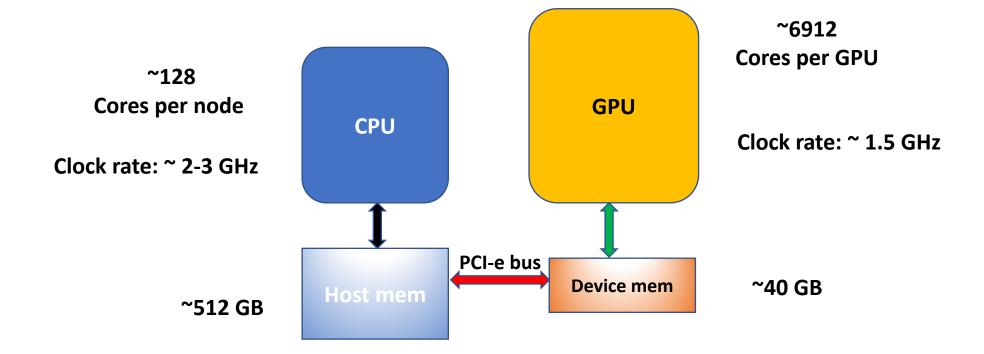
Each thread executes a different piece Of data item (data parallelism).

Each CUDA block has 1024 threads (32 warps. A warp=collection of 32 threads are executed simultaneously by a SM)

Execution on hardware CUDA thread CUDA block CUDA grid



CPU vs GPU



GPUs are designed for:

High troughput Low latency

Bottelneck:
Data transfer between
CPU and GPU
Profiling

Outline

- I. Hardware topology [CPU vs GPU] [GPU: Graphics Processing Unit]
- II. Overview of GPU-programming models
- III. Benchmark
- IV. Overview of NRIS services
- V. Supercomputer LUMI

Heterogenous programming models



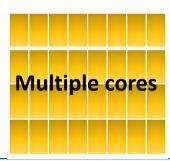
GPU-Device

Thousands of cores

GPU: Graphics Processing Unit

CPU: Central Processing Unit







Programming model

that has GPU-support
To offload a code region
to a GPU-device

do i=1,n do j=1,m A(i,j) = B(i,j) + C(i,j) enddo enddo

Heterogenous programming models

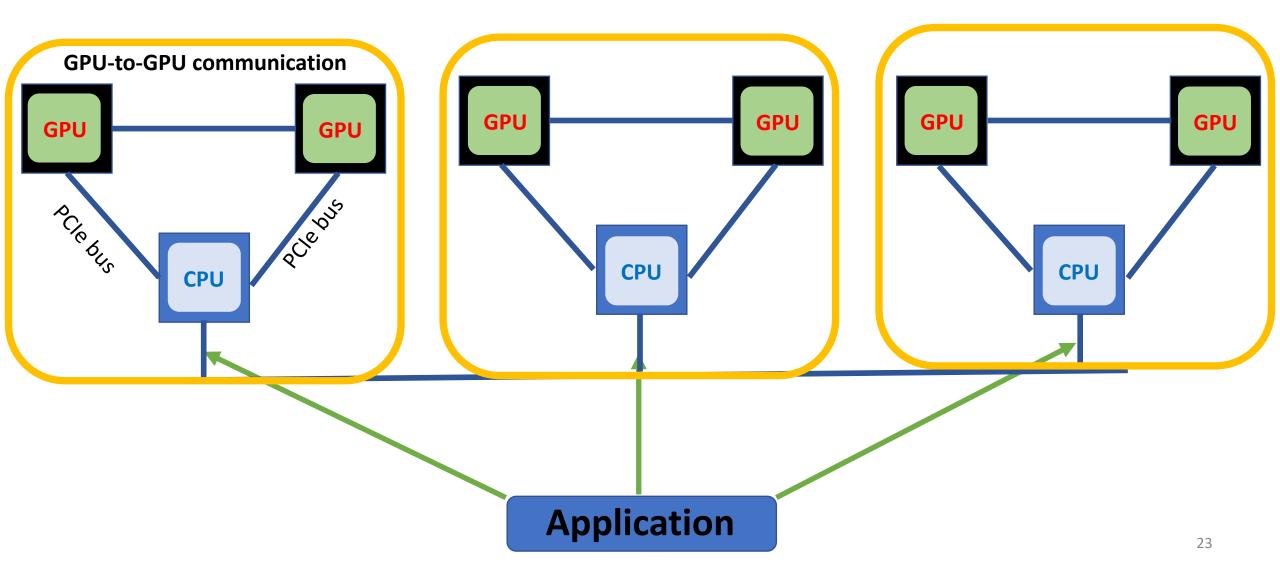
Programming models require the GPU-support

OpenMP OpenACC Directive based models: SYCL High-level models Hardware NVIDIA NVIDIA Intel **NVIDIA AMD AMD AMD AMD** Intel GPU:OpenCL can be migrated via SYCL API migrating from CUDA to HIP DPC++. DPC++ tool OpenCL Low level offload models: **CUDA** is part of the Intel **AMD & NVIDIA** OneAPI Toolkit. **Only on NVIDIA**

Hybrid multi-GPU programming: Combining MPI/OpenMP threading & OpenACC/OpenMP offloading

Multi-GPU programming

MPI+GPU programming model

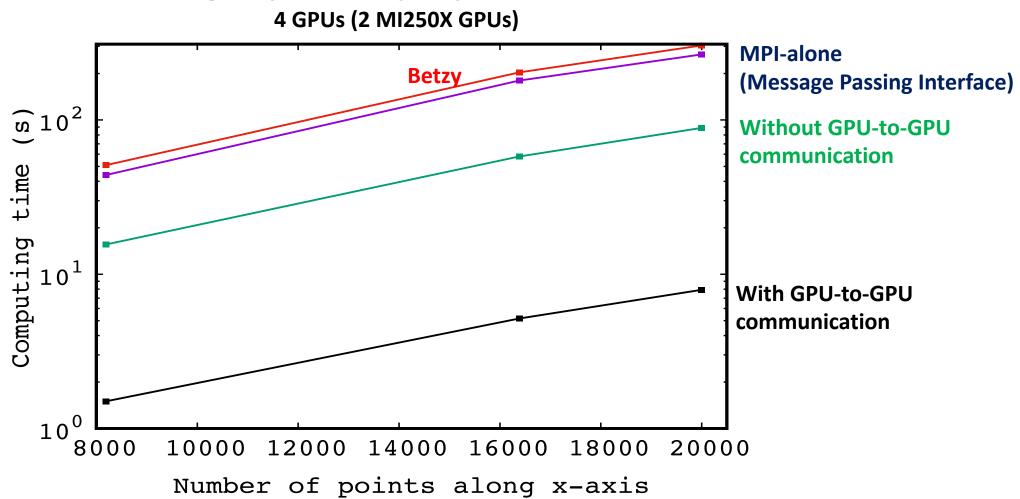


Outline

- I. Hardware topology [CPU vs GPU] [GPU: Graphics Processing Unit]
- II. Overview of GPU-programming models
- III. Benchmark
- IV. Overview of NRIS services
- V. Supercomputer LUMI

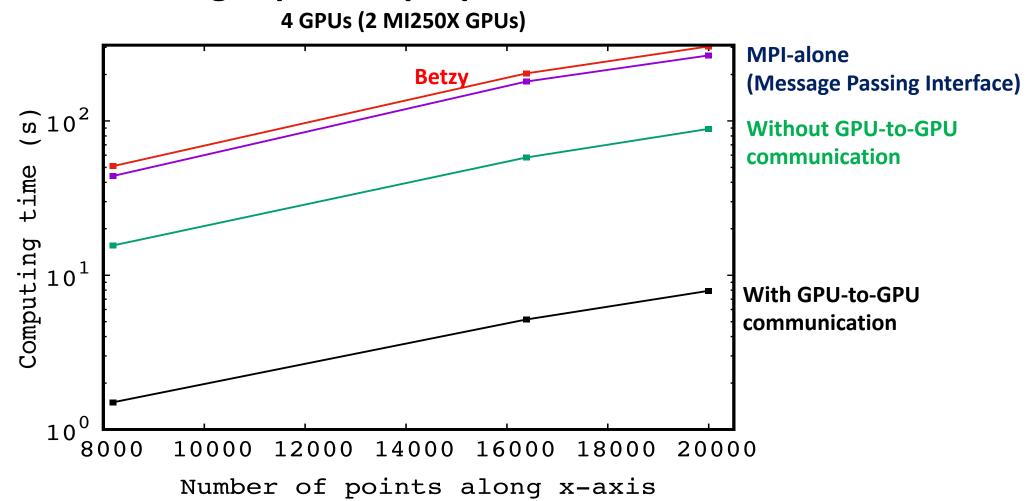
Benchmark

Solving Laplace eq. OpenACC+MPI



Benchmark

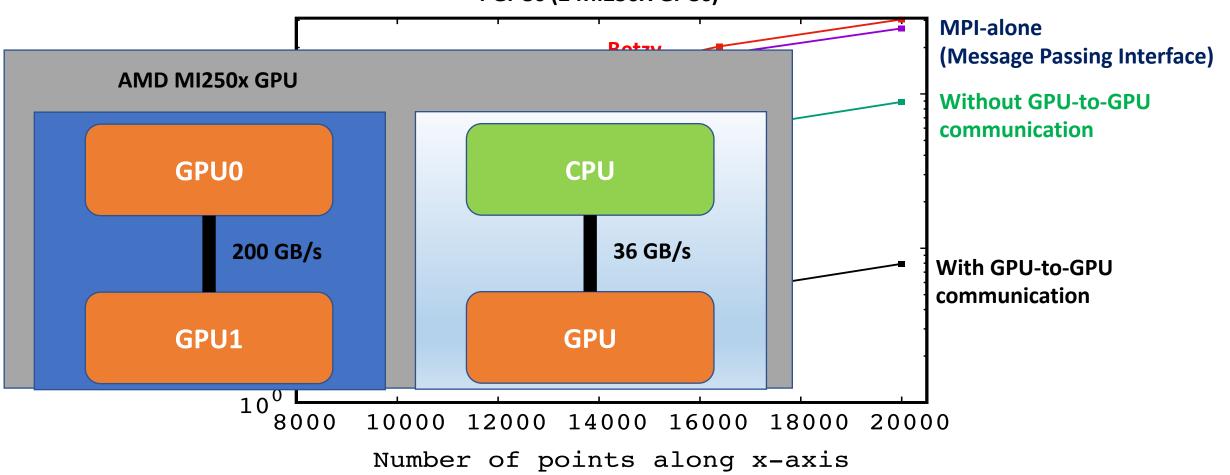
Solving Laplace eq. OpenACC+MPI



Benchmark

Solving Laplace eq. OpenACC+MPI



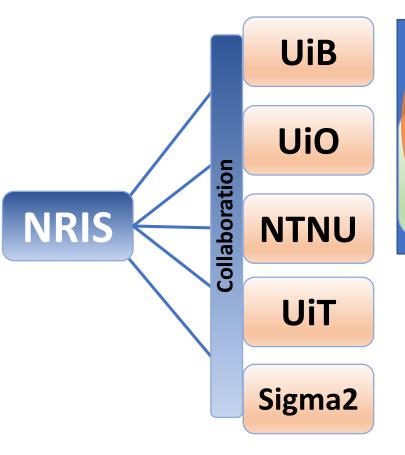


Outline

- I. Hardware topology [CPU vs GPU] [GPU: Graphics Processing Unit]
- II. Overview of GPU-programming models
- III. Benchmark
- IV. Overview of NRIS services
- V. Supercomputer LUMI

Overview of services -NRIS (Norwegian Research Infrastructure Services)

Organizations



Services

National HPC and storage facilities

- High-performance computing (HPC)
 Data Storage
- Cloud services

Advanced user support

Long-term support, e.g:

- **Optimisation**
- GPU-acceleration
- Establish portals

Other services (Sigma2)

- Data management plan
- Research data archive
- Course resources
- Sensitive data

Focus on research rather than IT-tasks: Excellent research

National HPC and storage -NRIS

Services

User benefits

Different teams

High-performance computing (HPC)



--Access to national supercomputers (4 HPC systems) **Betzy** (172032 cores), **Fram** (32256 cores), **saga** (16064 cores) and **LUMI.**

Infra team

Software team

GPU team

LUMI team

Support service team

*NIRD Data Storage



NIRD Cloud services (Kubernetes)



National HPC and storage -NRIS

Services

High-performance computing (HPC)



*NIRD Data Storage



--Access to national supercomputers (4 HPC systems) **Betzy** (172032 cores), **Fram** (32256 cores), **saga** (16064 cores) and **LUMI.**

--New *NIRD platform (IBM) installed at Lefdal Mine Datacenter, Nordfjordeid (available on Dec. 2022).



Lefdal Mine Datacenter

NIRD Cloud services (Kubernetes)





National HPC and storage -NRIS

Services

High-performance computing (HPC)



*NIRD Data Storage



NIRD Cloud services (Kubernetes)



User benefits

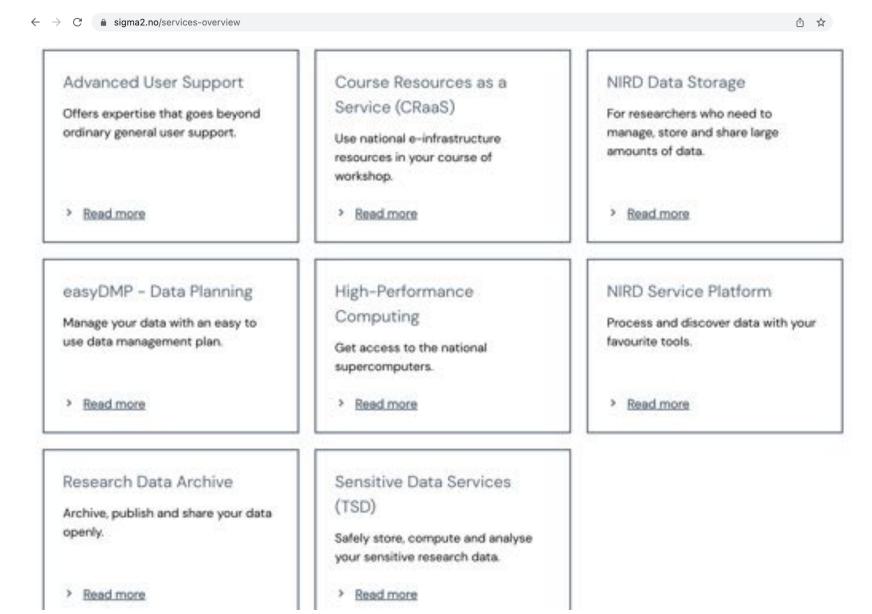
- --Access to national supercomputers (4 HPC systems) **Betzy** (172032 cores), **Fram** (32256 cores), **saga** (16064 cores) and **LUMI**.
- --New *NIRD platform (IBM) installed at Lefdal Mine Datacenter, Nordfjordeid (available on Dec. 2022).
- -- Capacity of **32 TB (initially)** and up to **70 TB (future)**
- --Store, process & share large datasets (work on the same shared area).
- --With support of AI/ML & data analysis
- --The facility is integrated with HPC systems (large datasets computation).
- --Web services, Data visualization, pre/post-processing, data sharing,...



Lefdal Mine Datacenter

Screenshot of NRIS services

https://www.sigma2.no/services-overview

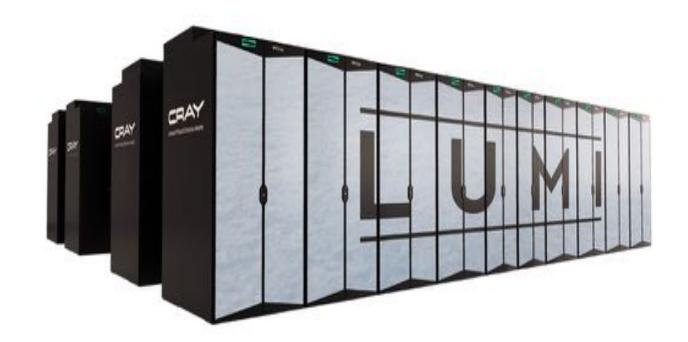


Outline

- I. Hardware topology [CPU vs GPU] [GPU: Graphics Processing Unit]
- II. Overview of GPU-programming models
- III. Benchmark
- IV. Overview of NRIS services
- V. Supercomputer LUMI

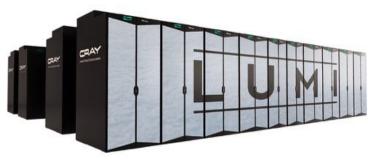
About the supercomputer LUMI

What is LUMI? It is the 3rd fastest supercomputers in the world



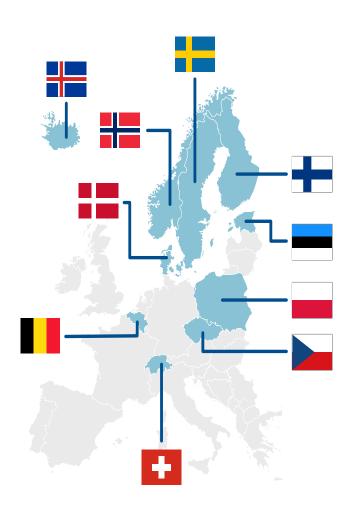


Rank	System	Cores	Rmax (PFlop/s)	Rpeak (PFlop/s)	Power (kW)
1	Frontier - HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, AMD Instinct MI250X, Slingshot- 11, HPE D0E/SC/Oak Ridge National Laboratory United States	8,730,112	1,102.00	1,685.65	21,100
2	Supercomputer Fugaku - Supercomputer Fugaku, A64FX 48C 2.2GHz, Tofu interconnect D, Fujitsu RIKEN Center for Computational Science Japan	7,630,848	442.01	537.21	29,899
3	LUMI - HPE Cray EX235a, AMD	1,110,144	151.90	214.35	2,942



3	LUMI - HPE Cray EX235a, AMD Optimized 3rd Generation EPYC 64C 2GHz, AMD Instinct MI250X, Slingshot- 11, HPE EuroHPC/CSC Finland	1,110,144	151.90	214.35	2,942
4	Summit - IBM Power System AC922, IBM POWER9 22C 3.07GHz, NVIDIA Volta GV100, Dual-rail Mellanox EDR	2,414,592	148.60	200.79	10,096

About the supercomputer LUMI What is LUMI?



- LUMI (Large Unified Modern Infrastructure): SNOW
- LUMI is located in a data center in Kajaanni, Finland.
- Funded by the EuroHPC JU (50%) and a consortium of 10 countries.
- LUMI consortium: Finland, Belgium, The Czech republic, Denmark, Estonia, Norway, Poland, Sweden, Switzerland and Iceland.

About the supercomputer LUMI What is LUMI?

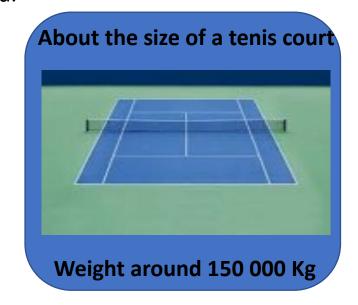


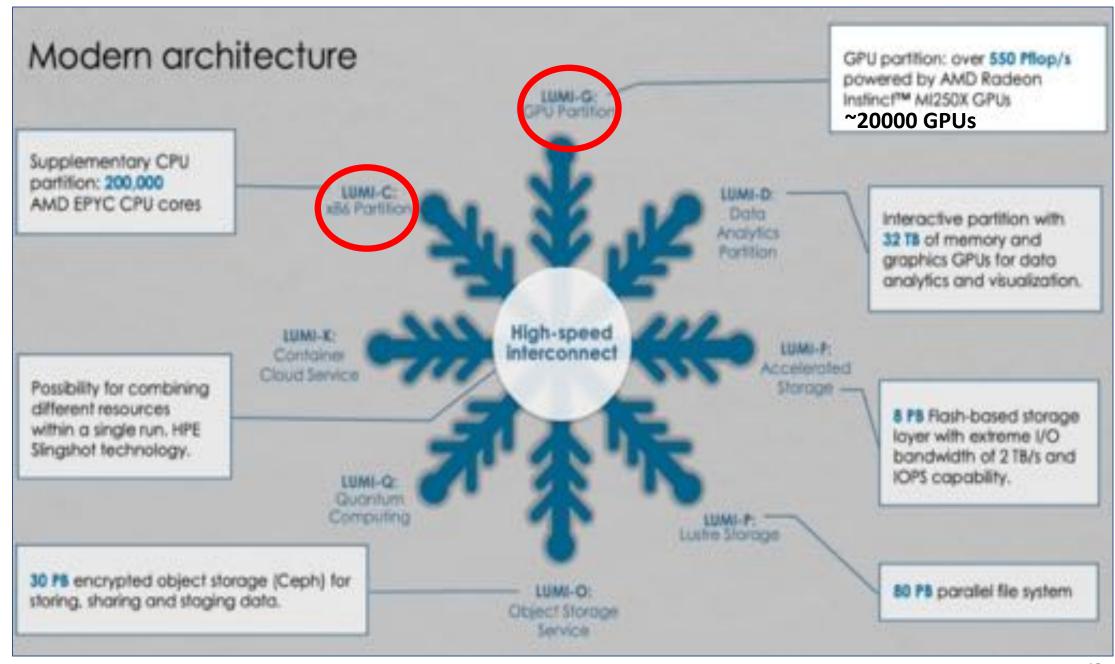
Computing power equivalent to

1 500 000

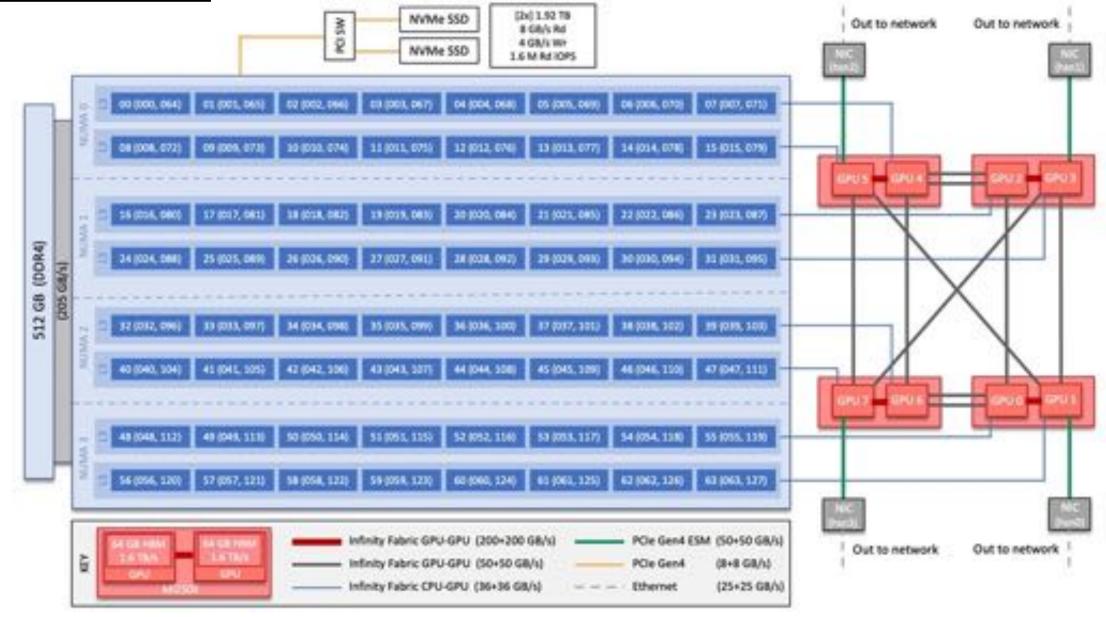
Modern laptop computers

- LUMI (Large Unified Modern Infrastructure): SNOW
- LUMI is located in a data center in Kajaanni, Finland.
- Funded by the EuroHPC JU (50%) and a consortium of 10 countries.
- LUMI consortium: Finland, Belgium, The Czech republic, Denmark, Estonia, Norway, Poland, Sweden, Switzerland and Iceland.

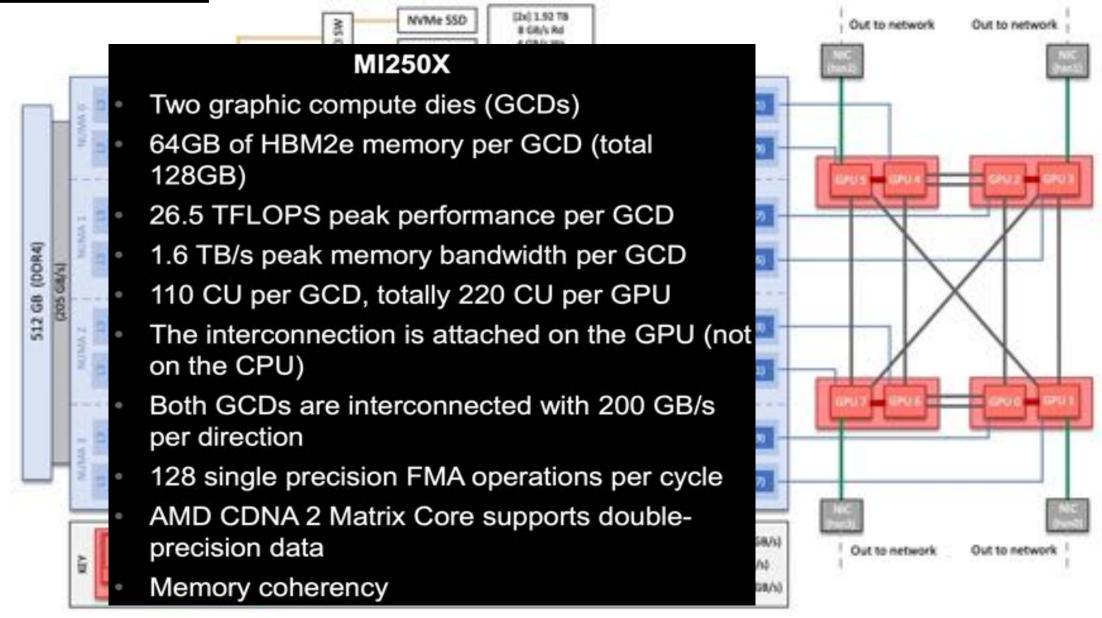




LUMI-G partition: Architecture of AMD MI250x GPU



LUMI-G partition: Architecture of AMD MI250x GPU



LUMI-G for AI/ML applications

- > AMD ROCm instead of CUDA.
- > ROCm is an **open software** platform for HPC & GPU-computing.
- > ROCm is comprised of open technologies:
 - ML Frameworks (PyTorch/TensorFlow/Jax)
 - *Libraries (MIOpen / Blas / RCCL), programming model (HIP)
 - *Tools, guidance and insights are shared freely across the ROCm GitHub community and forums.
- > GPU-accelerated applications with AMD ROCm

https://www.amd.com/system/files/documents/gpu-accelerated-applications-catalog.pdf





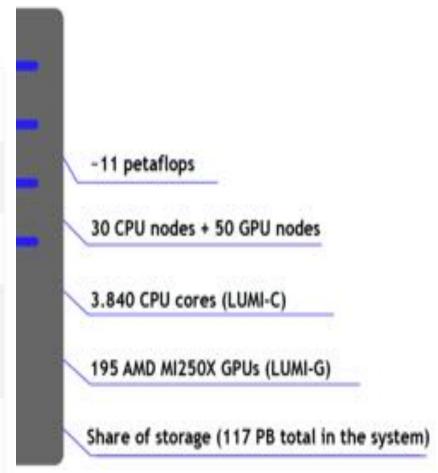




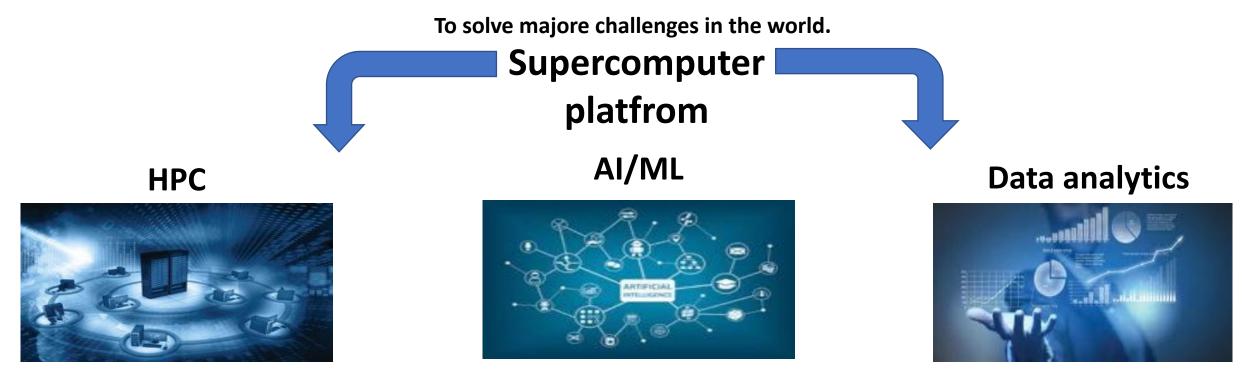
Norway's share of LUMI is 2%

Key figures - Sigma2 share

CPU-core-hours	34 003 333		
GPU-hours	1 771 000		
TB-hours	16 862 500		
Central disk	A share of the total 117 PB		
Theoretical Performance (Rpeak)	~11 PFLOPS		



What Supercomputers can be used for?



To solve complicated problems in physical sciences, engineering, business & humanities, such that:

- Exploring the boundaries of quantum chemistry (first LUMI project).
- Predicting the structure of proteins using data-driven methodologies (ML, DL).
- Understanding the functionality of COVID-19 virus & potential cures.
- Desiging new molecues with unique functionality for modern technology.
- Delivering reliable weather and climate predictions.
- New data-driven business.
- Nature language processing (e.g. smart speaker).

Best Practice Guide LUMI

Jussi Heikonen, CSC, Finland Georgios Markomanolis, CSC, Finland Cristian-Vasile Achim, CSC, Finland Ezhilmathi Krishnasamy, University of Luxembourg, Luxembourg Abdulrahman Azab, University of Oslo, Norway Pedro Ojeda-May, HPC2N, Umeå University, Sweden Michele Martone, LRZ, Germany Marcin Krotkiewski, University of Oslo, Norway Hicham Agueny, University of Bergen, Norway Maria Guadalupe Barrios Sazo, University of Oslo, Norway Ole Widar Saastad (Editor), University of Oslo, Norway 12 January 2023



Conclusion

Conclusion

- Lifetime of hardware is less than five years.
- Software can be used for decades.
- Software investments provide more flexibility....

Bottlenecks in GPUs:

Scientific breakthroughs

- Data transfer between CPU and GPU.
- Access to the global memory to pass data.
- Portability.

I stop HERE

