

Theoretical and practical algorithms for CSP parameterized by the number of variables with value-independent constraints

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Outline

- 1 Introduction
- 2 User-Independent Constraints
- 3 WSP Pattern Backtracking Algorithm
- 4 Computational Experiments
- 5 Valued WSP

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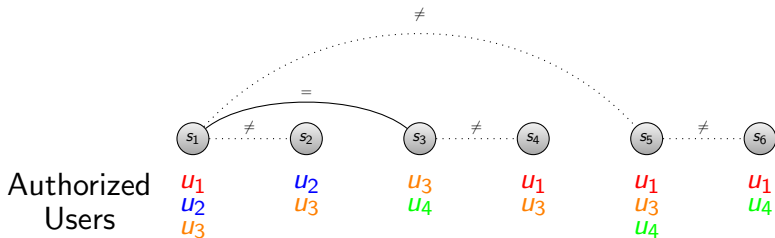
(basic) WSP instance: a set $U = \{u_1, u_2, u_3, u_4\}$ of users and a set S of six steps as follows.

s_1 create purchase order	s_2 approve purchase order
s_3 sign goods received note	s_4 countersign goods received note
s_5 create payment	s_6 approve payment

Workflow Satisfiability Problem (WSP), cont'd

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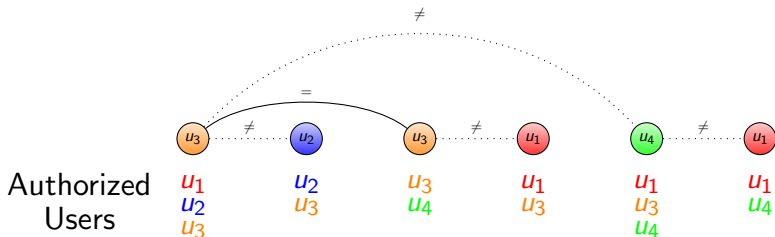


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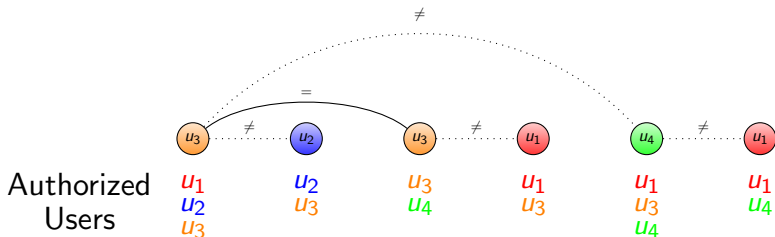


Is there a solution? **Yes.**

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Constraints and authorizations:



Is there a solution? **Yes**. It's an instance of LIST COLORING.

Definition of basic WSP

- Instance $W = (S, U, C)$, where S and U are **sets of steps and users**, C is a family of non-unary constraints with variables S and domain U . Unary constraints (**authorizations**):
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- basic WSP = CSP, where CSP variables = WSP steps, CSP values = WSP users. We'll talk about WSP.

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- Improved and generalized by Crampton, GG and Yeo (ACM Trans. Inf. Syst. Secur., 2013) to regular (undefined here) non-unary constraints with $O^*(2^k)$ -algorithm. (Incl.Excl.)

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User-Independent Constraints

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constraint c is **user-independent (UI)** if for every plan $\pi : S \rightarrow U$ satisfying c and permutation θ of U , plan $\pi' : S \rightarrow U$ also satisfies c , where for each $s \in S$, $\pi'(s) = \theta(\pi(s))$.

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- Counting constraints (r, Q, \leq) and (r, Q, \geq) are UI. (r, Q, \leq) is satisfied by π if $|\pi(Q)| \leq r$ (confidentiality) and (r, Q, \geq) is satisfied by π if $|\pi(Q)| \geq r$ (diversity). Example: $\text{AllDiff}(Q) = (|Q|, Q, \geq)$.

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 $\text{AllDiff}(Q) = (|Q|, Q, \geq)$.
- All the non-unary constraints defined in the 2004 American National Standards Institute Role Based Access Control standard are UI.

Results for Non-unary User-Independent Constraints (Unary Constraints are Arbitrary)

Cohen, Crampton, Gagarin, GG and Jones (JAIR 2014):

- k -WSP with UI non-unary constraints can be solved in time $O^*(2^{k \log k})$.

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- BFS-like user-iterative algorithm of exponential space.

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- Karapetyan, Gagarin and GG (FAW 2015): a backtracking $O^*(2^{k \log k})$ -time poly-space algorithm for k -WSP with UI non-unary constraints, much faster in practice. Further improved by Karapetyan, Parks, GG and Gagarin (JAIR 2019, ta). [arXiv:1604.05636; Will be discussed in detail.]

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- Gutin and Wahlström (IPL 2016): k -WSP with UI non-unary constraints cannot be solved in time $O^*(c^{k \log k})$ for any $c < 2$ unless SETH fails.

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Basic Algorithm and its Improved Version

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- Basic Algorithm has two parts: (1) checking UI non-unary constraints, (2) checking unary constraints.
- Improved Algorithm operates by generating partial patterns (corresponding to functions from subsets of S to U) gradually leading to complete patterns unless some constraint is unsatisfied in which case backtracking.

Basic Algorithm: Part 1

- Since non-unary constraints are UI and up to k users can be used for steps s_1, \dots, s_k , introduce **complete patterns**: tuples (p_1, \dots, p_k) , where $p_i \in [k]$, if $p_i = p_j$ then s_i, s_j must be assigned the same user, if $p_i \neq p_j$, then different users.

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- Bell numbers have been studied by mathematicians since the 19th century, but their roots go back to medieval Japan.

Basic Algorithm: Part 2

- For each complete pattern p (as partition) $S_1 \uplus \dots \uplus S_t = S$ construct a bipartite graph B with bipartition $(\{S_1, \dots, S_t\}, U)$ such that $S_i u \in E(B)$ if u is authorised for all steps in S_j .

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- Poly-space if we check all constraints just after each pattern is generated.

Improved Algorithm

- **Partial pattern**: vector $p = (p_1, \dots, p_k)$, where $0 \leq p_i \leq k$, if $p_i = 0$ then s_i has not been considered yet, if $p_i = p_j > 0$ then s_i, s_j must be assigned the same user, if $0 \neq p_i \neq p_j \neq 0$, then different users. The **scope** of p is $\{s_i : p_i \neq 0\}$.

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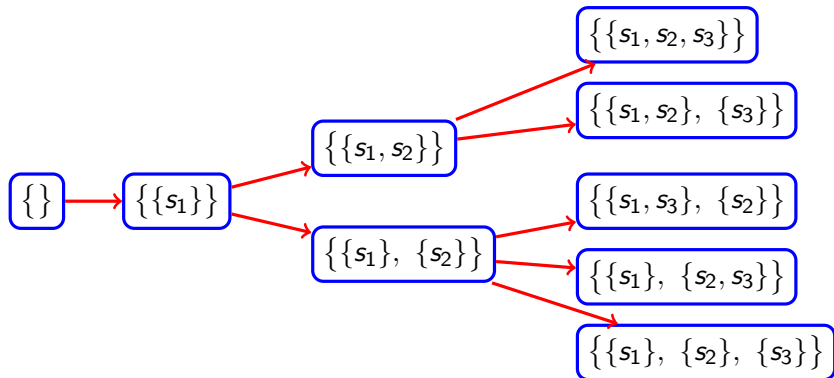
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- A special procedure to decide which step to add depending on non-unary constraints.

Generating Complete Patterns



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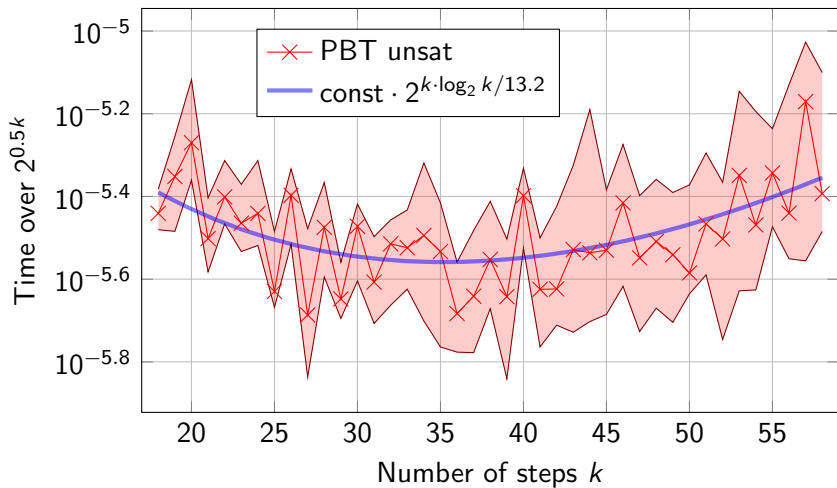
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 - e is chosen s.t. $\mathbb{P}[(S, U, C)$ being satisfiable] is approx 50%.

They are hardest instances.



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CP-SAT CP-SAT from OR-tools (Google) using 'ordinary' CSP formulation of WSP

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- $x_{s,u} = 1$ iff u is assigned to s .
- 'Ordinary' formulation (only not-equals):

$$\sum_{u \in U} x_{s,u} = 1 \quad \forall s \in S,$$

$$x_{s,u} = 0 \quad \forall s \in S \text{ and } \forall u \in U \setminus A(s),$$

$$x_{s_1,u} + x_{s_2,u} \leq 1 \quad \forall \text{ not-equals with scope } \{s_1, s_2\} \text{ and } \forall u \in U.$$

- 'FPT' formulation uses $x_{s,u}$'s and 'FPT variables' $M_{s,s'}$.
 $M_{s,s'} = 1$ if s, s' are assigned the same user and $M_{s,s'} = 0$, otherwise. Much longer formulation.

Brief Report of Experimental Results

Theorem

Every UI constraint can be encoded using $M_{s,s'}$'s.

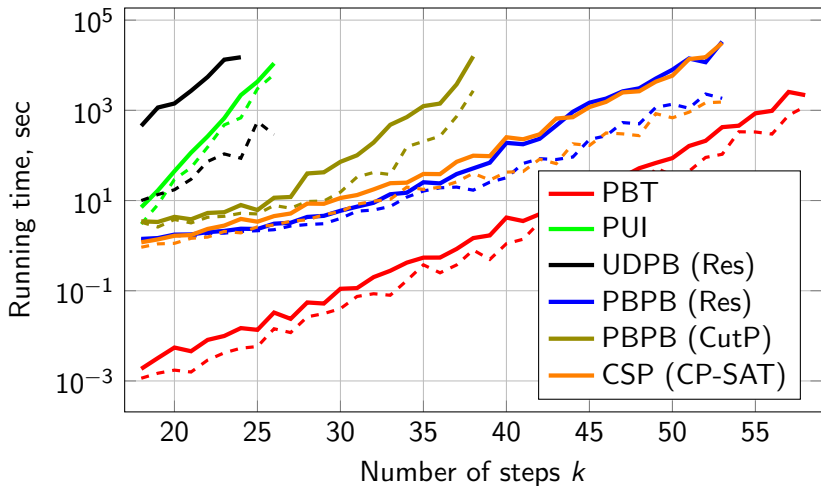
Proof.

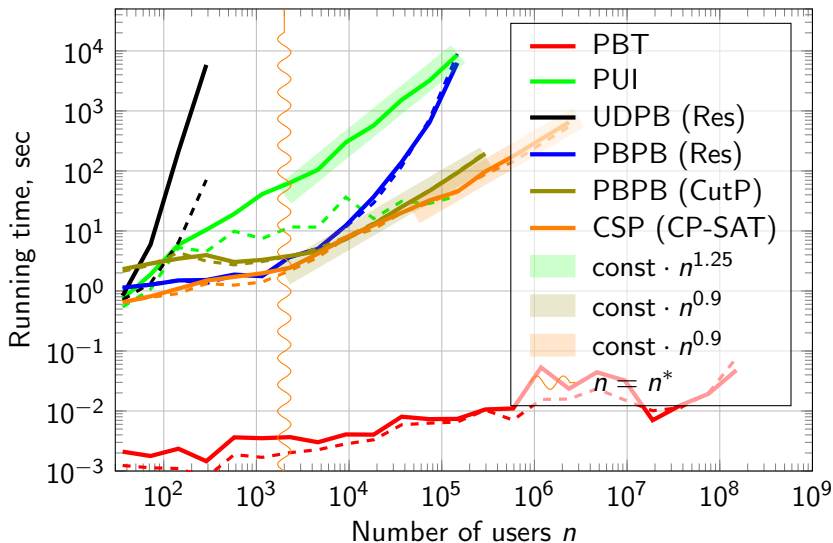
Every UI constraint corresponds to a set of patterns \mathcal{P} .

Constraints: $M_{s,s'} = M_{s',s}$ for all $s < s'$, $M_{s,s} = 1$ for all $s \in S$,

and $\sum_{B \in \mathcal{P}} \sum_{s' < s'' \in B} (1 - M_{s',s''}) +$

$\sum_{B' \neq B'' \in \mathcal{P}} \sum_{s' \in B'} \sum_{s'' \in B'', s' < s''} M_{s',s''} \geq 1$ for all $p \in \overline{\mathcal{P}}$. □





Report of Experimental Results

- **Winners:** PBT, Runners-up: CP-SAT and the best of PBPB (Res) and PBPB (CutP).

Report of Experimental Results

- **Winners:** PBT, Runners-up: CP-SAT and the best of PBPB (Res) and PBPB (CutP).
- **Comparison:** For $k = 50$, PBT takes median time 100 sec. for UNSAT instances. CP-SAT is 2-3 orders of magnitude slower than PBT and uses much more memory.

Report of Experimental Results

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- **Comparison:** For $k = 50$, PBT takes median time 100 sec. for UNSAT instances. CP-SAT is 2-3 orders of magnitude slower than PBT and uses much more memory.
- **Remarkable:** CP-SAT uses 'ordinary' CSP formulation of WSP, not 'FPT' (we did not know how to get one), nevertheless displays an **FPT-like behaviour**.

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- **Likely explanation:** CP-SAT formulation is reduced to a SAT formulation. 'FPT variables' appear in the SAT formulation.

Outline

- 1 Introduction
- 2 User-Independent Constraints
- 3 WSP Pattern Backtracking Algorithm
- 4 Computational Experiments
- 5 Valued WSP**

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- A constraint c is UI (for Valued WSP) if $w_c(\pi) = w_c(\pi')$, where π and π' are equivalent, i.e. the same up to permutation of users.
- If all non-unary constraints are UI, we have an $O^*(2^{k \log k})$ -time algorithm for Valued WSP.

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- CPLEX 12.6 solved all instances only for $k = 20$, for $k = 35$ less than 43%.

Thank you! Takk skal du ha!

Any questions?