
Parameterized Complexity of Biclique Cover and Partition

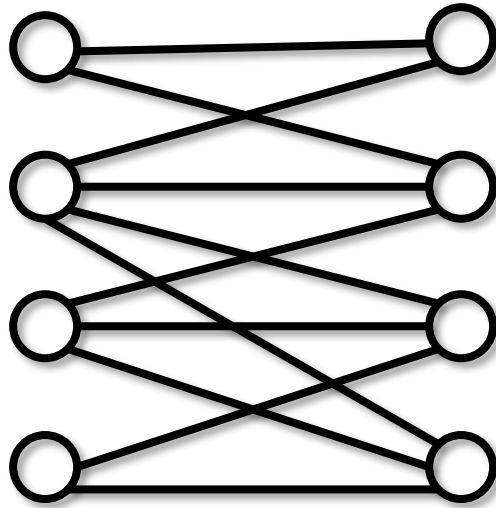
Davis Issac

Charles University, Prague

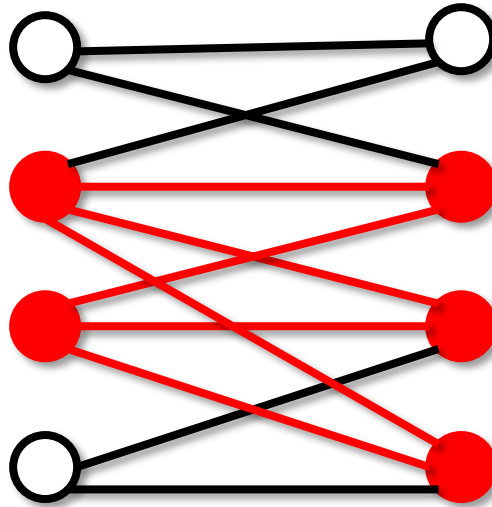
Joint work with

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Andreas Karrenbauer @ MPI Saarbruecken, Germany

Input: Bipartite Graph

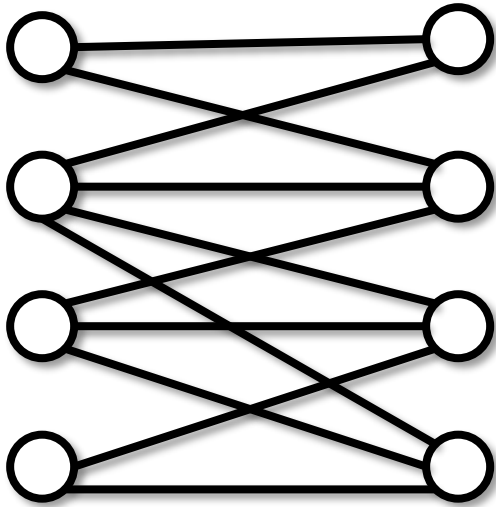


Biclique



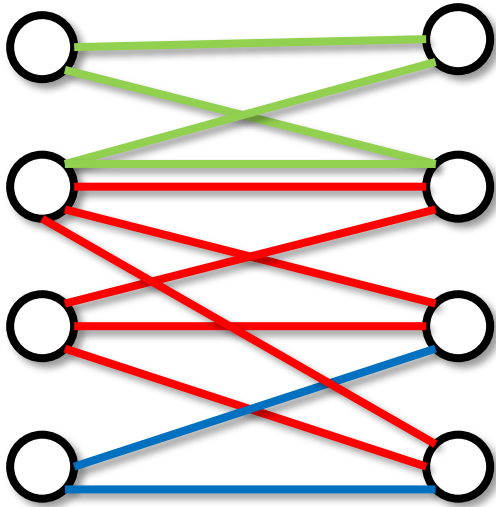
Complete Bipartite Subgraph

Biclique Cover



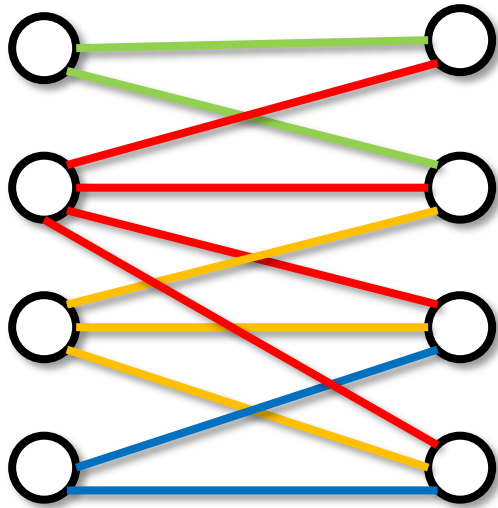
Given graph G , can the edges of G be covered by k bicliques?

Biclique Cover



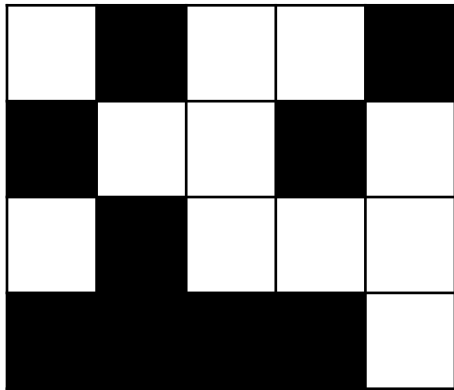
Given graph G , can the edges of G be covered by k bicliques?

Biclique Partition

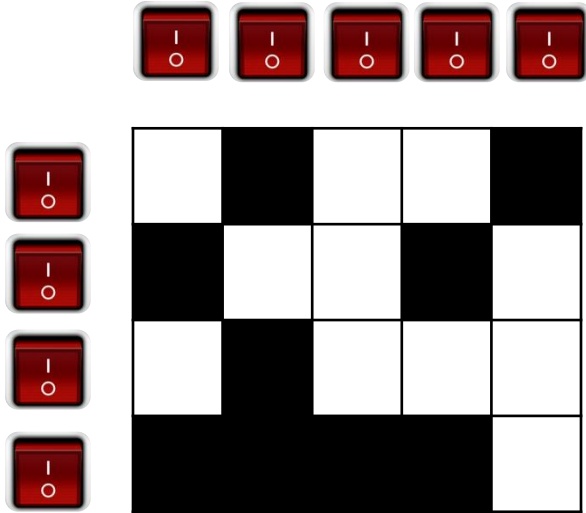


Given graph G , can the edges of G be partitioned into k bicliques ?

Application in Display Optimization

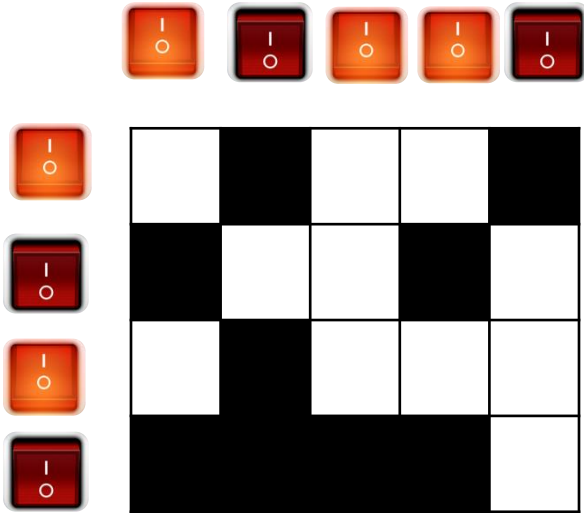


Application in Display Optimization

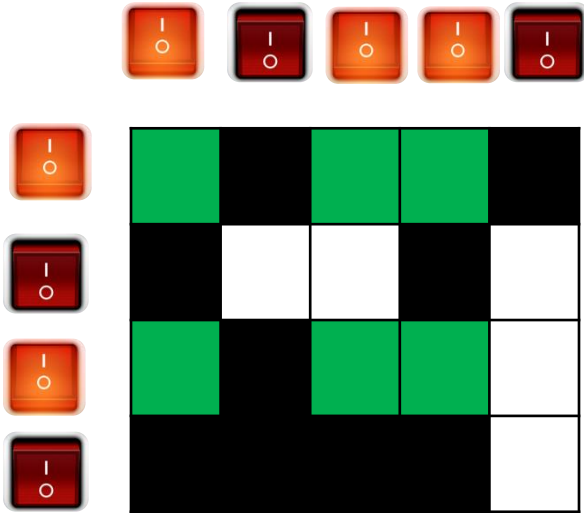


Passive Matrix OLED displays

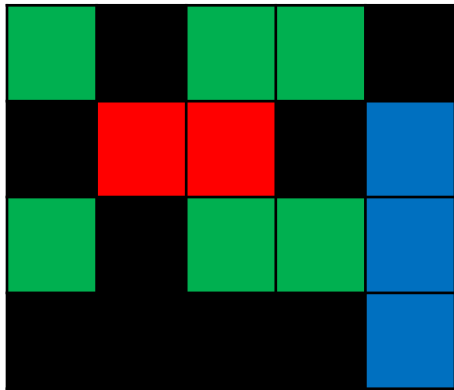
Application in Display Optimization



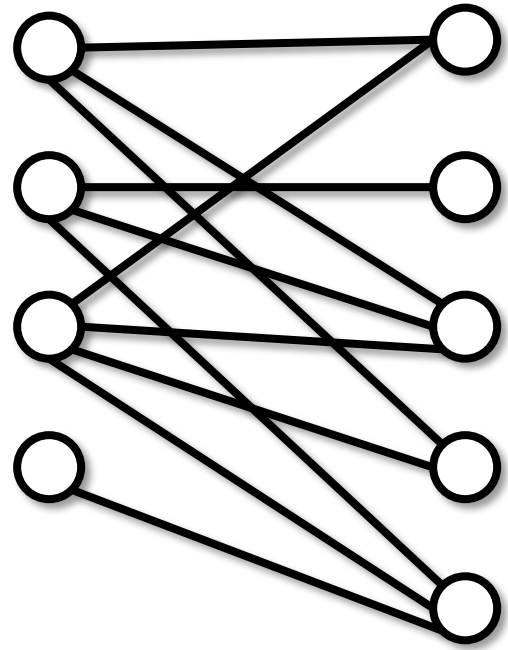
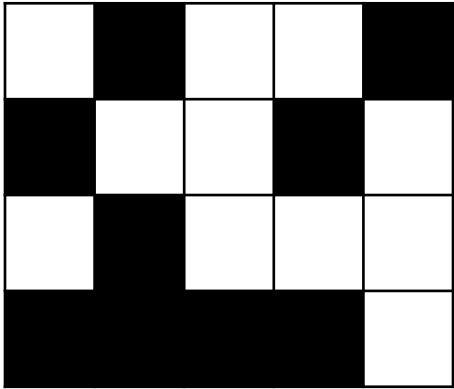
Application in Display Optimization



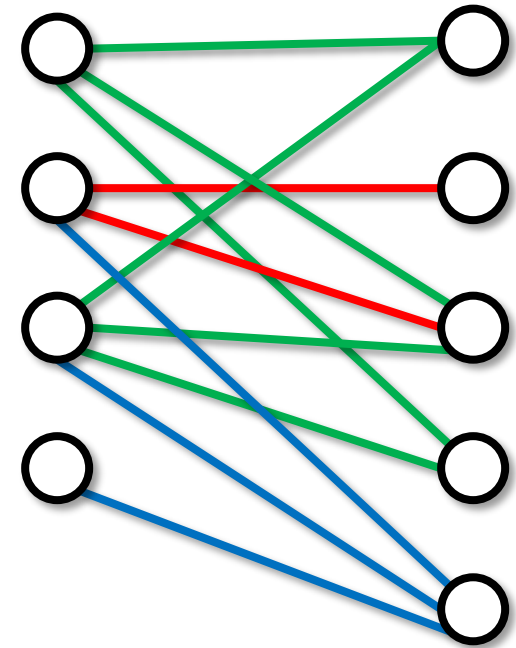
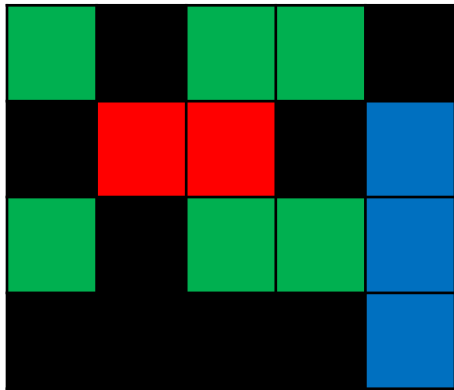
Application in Display Optimization



Application in Display Optimization

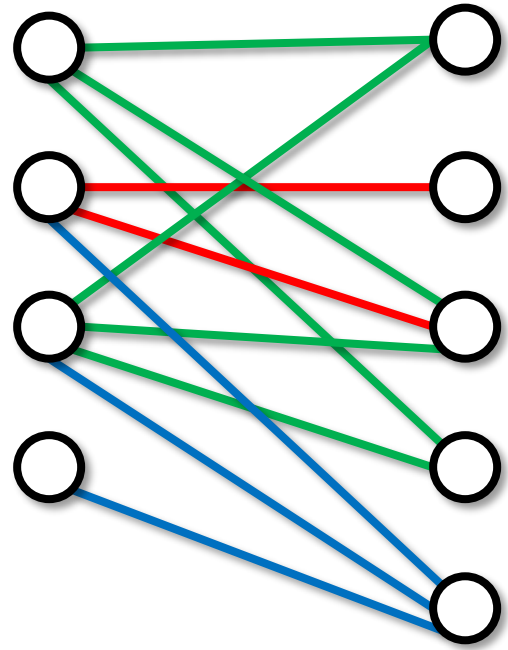
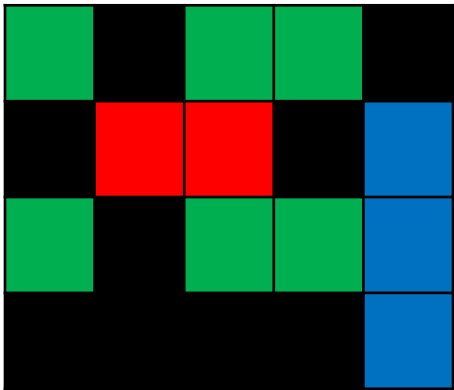


Application in Display Optimization



The addressing problem maps to **Biclique partition**

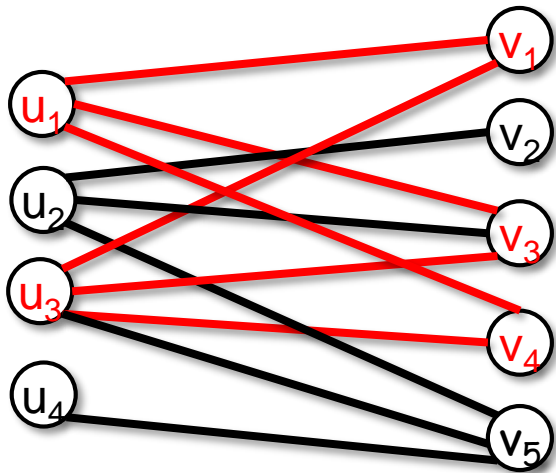
Application in Display Optimization



In **Plasma displays**, where each pixel has a memory, the addressing problem maps to **Biclique cover**.

Biclique in Matrix terms

Bicliques correspond to **Rank-1 sub-matrices**



	v_1	v_2	v_3	v_4	v_5
u_1	1	0	1	1	0
u_2	0	0	0	0	0
u_3	1	0	1	1	0
u_4	0	0	0	0	0

Equivalence with Matrix ranks

Biclique Cover is equivalent to **Boolean Rank**

The minimum number of **binary rank-1 matrices** whose **Boolean sum** is equal to the given matrix

$$\begin{array}{|c|c|c|c|c|} \hline 1 & 0 & 1 & 1 & 0 \\ \hline 0 & 1 & 1 & 0 & 1 \\ \hline 1 & 1 & 1 & 1 & 1 \\ \hline 0 & 0 & 0 & 0 & 1 \\ \hline \end{array} = \begin{array}{|c|c|c|c|c|} \hline 1 & 0 & 1 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 1 & 0 & 1 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} + \begin{array}{|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 1 & 1 & 0 & 1 \\ \hline 0 & 1 & 1 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} + \begin{array}{|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 1 \\ \hline \end{array}$$

Equivalence with Matrix ranks

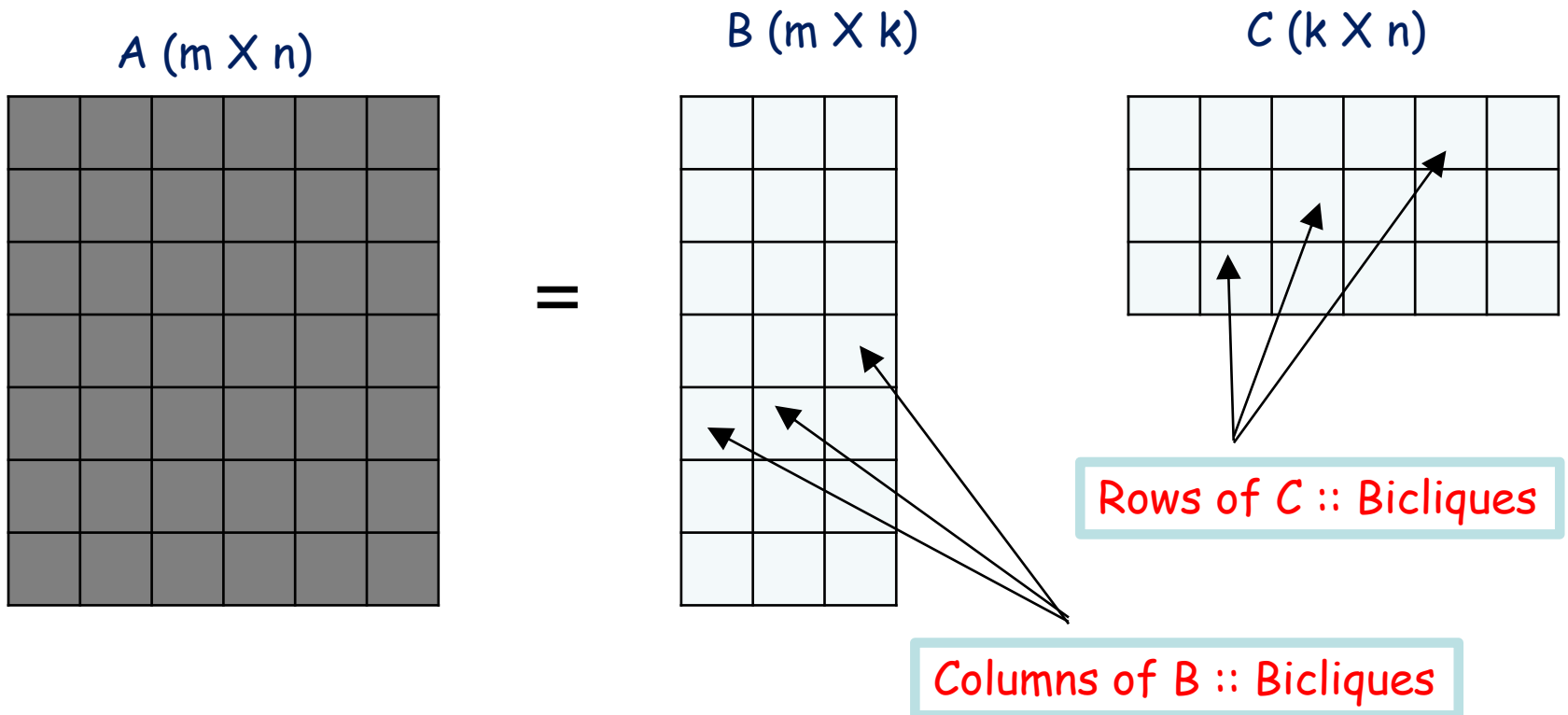
Biclique Partition is equivalent to **Binary Rank**

The minimum number of binary rank-1 matrices whose **standard sum** is equal to the given matrix

$$\begin{array}{|c|c|c|c|c|} \hline 1 & 0 & 1 & 1 & 0 \\ \hline 0 & 1 & 1 & 0 & 1 \\ \hline 1 & 1 & 1 & 1 & 1 \\ \hline 0 & 0 & 0 & 0 & 1 \\ \hline \end{array} = \begin{array}{|c|c|c|c|c|} \hline 1 & 0 & 1 & 1 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} + \begin{array}{|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 1 & 1 & 0 & 1 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} + \begin{array}{|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 1 & 1 & 1 & 1 & 1 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline \end{array} + \begin{array}{|c|c|c|c|c|} \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 0 \\ \hline 0 & 0 & 0 & 0 & 1 \\ \hline \end{array}$$

Equivalent Definition of Boolean Rank of a matrix

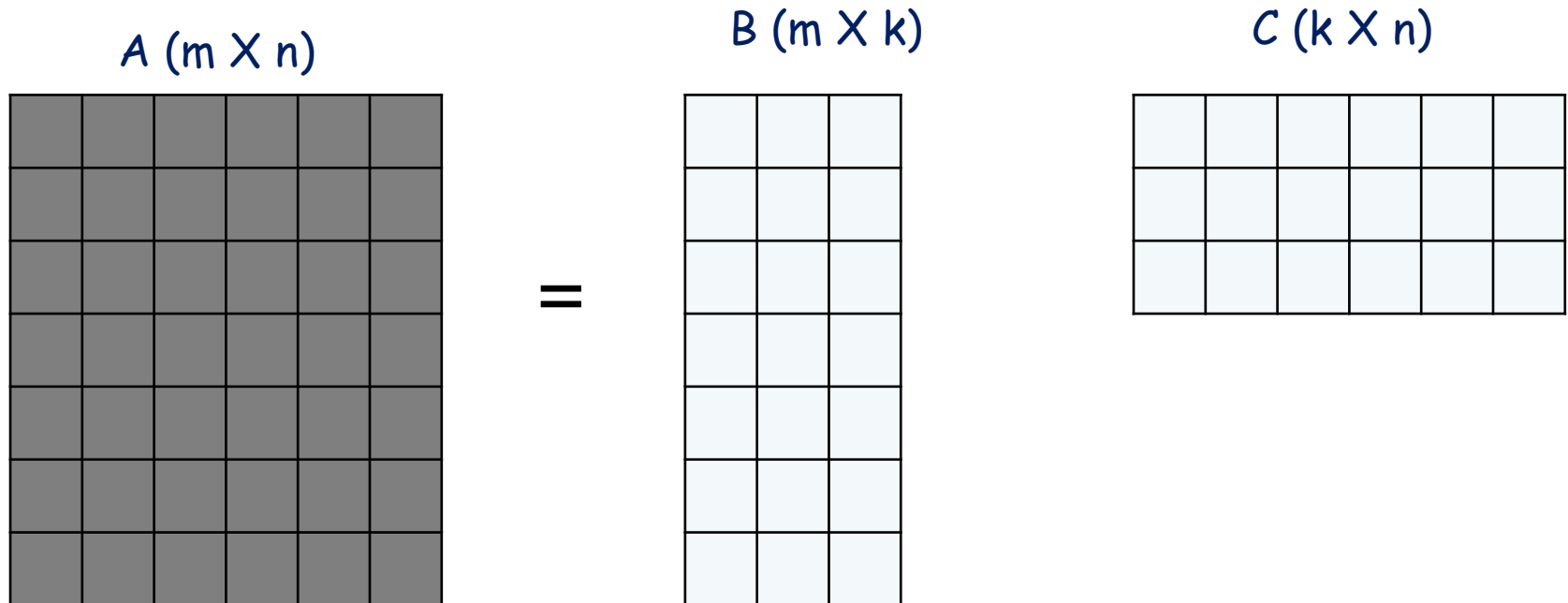
Smallest k such that



1. B and C are **binary** matrices
2. product is over **Boolean arithmetic** ($1+1=1$)

Equivalent definition of Binary Rank

Smallest k such that



1. B and C are **binary** matrices
2. product is over **standard arithmetic** ($1+1=2$)

Application in Data Compression, Mining

- Representing A by B, C takes only $(m+n)k$ space instead of mn
- Matrix-vector product Ax takes $(m+n)k$ time instead of mn
- Many real-world data is binary
- It is desirable to have the compressed matrices also as binary
- Boolean Matrix factorization has been used in data mining applications

Other Applications

- Bioinformatics
- Graph Drawing
- Automata Minimization
- Communication Complexity
-
-

NP-hardness

- Bipartite Biclique Cover is NP-hard [Orlin 77]
- Bipartite Biclique Partition is NP-hard [Jiang, Ravikumar 93]

Parameterized complexity

- Biclique Cover and Partition admit a **kernel** of size 2^{k+1} [Fleischner, Mujuni, Paulusma '07]

Kernel for bipartite graphs

- **Reduction rule:** If there are twin vertices, delete one of them
- Suppose there are no twins
- Let B_1, B_2, \dots, B_k be a cover/partition
- Let $S_v = \{i : v \in B_i\}$
- $S_u \neq S_v$
- Number of vertices is at most 2^k in each bipartition

Parameterized Complexity

- Biclique Cover and Partition admit a **kernel** of size 2^{k+1} [Fleischner, Mujuni, Paulusma, Szeider '09]
- Implies that Biclique Cover and Partition admits **FPT** algorithms with runtime $O^*(2^{(2^{2^k} \log k)})$

[Chandran, I., Karrenbauer IPEC 2016]

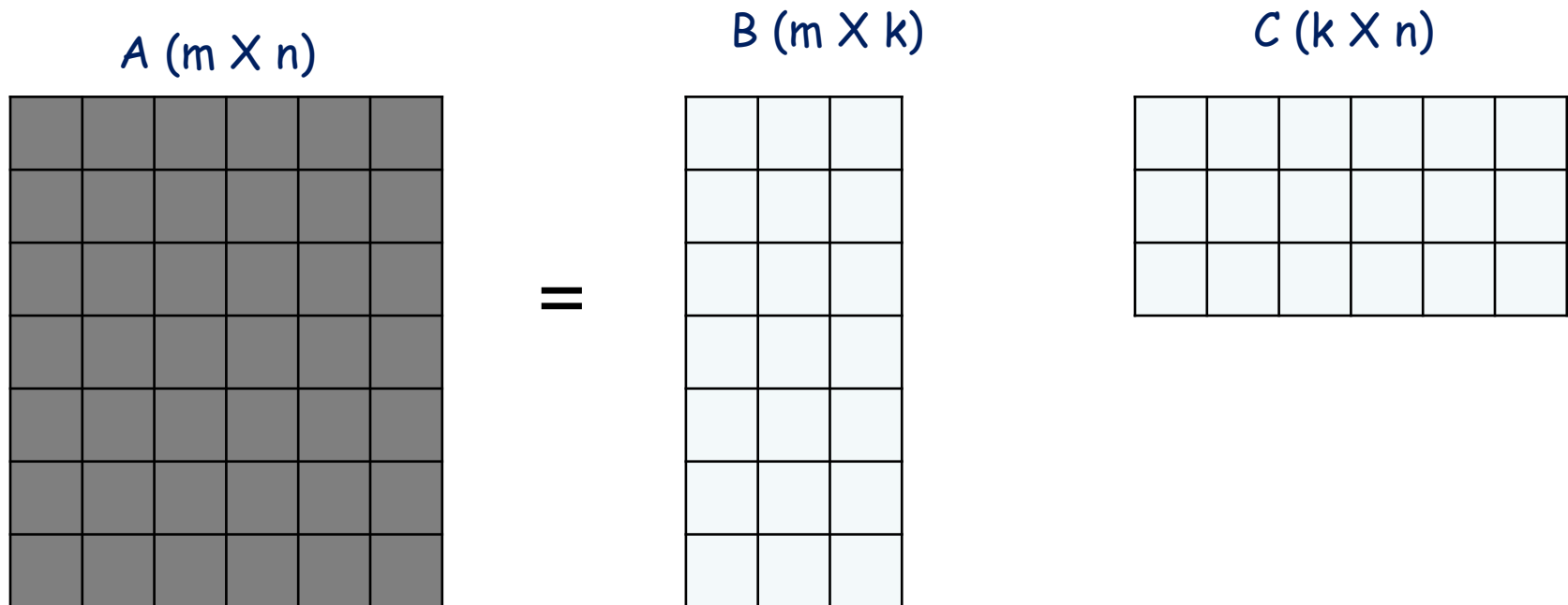
1. Biclique Partition has an algorithm running in time $2^{(2k^2+k+\log k)} + O(n_1 n_2 (\log n_1 + \log n_2))$
2. Biclique Cover has no algorithm running in $2^{2^{o(k)}} \text{poly}(n)$ time
3. Biclique Cover has no kernel of size $2^{o(k)}$

Algorithm for Biclique Partition

We will give an algorithm for **k-Binary rank**

k-Binary Rank

Does there exist **binary** matrices B and C such that



where, product is over **standard arithmetic**

$A (m \times n)$

=

$B (m \times k)$

$C (k \times n)$

$$m, n \leq 2^k$$

$A (m \times n)$

=

$B (m \times k)$

$C (k \times n)$

1. Guess indices of k generating rows of B

$A (m \times n)$

=

$B (m \times k)$

$C (k \times n)$

1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

$A (m \times n)$

Green	Green	Green	Green	Green	Green
Grey	Grey	Grey	Grey	Grey	Grey
Green	Green	Green	Green	Green	Green
Grey	Grey	Grey	Grey	Grey	Grey
Grey	Grey	Grey	Grey	Grey	Grey
Green	Green	Green	Green	Green	Green
Grey	Grey	Grey	Grey	Grey	Grey

=

$B (m \times k)$

Green	Green	Green
Light Blue	Light Blue	Light Blue
Green	Green	Green
Light Blue	Light Blue	Light Blue
Light Blue	Light Blue	Light Blue
Green	Green	Green
Light Blue	Light Blue	Light Blue

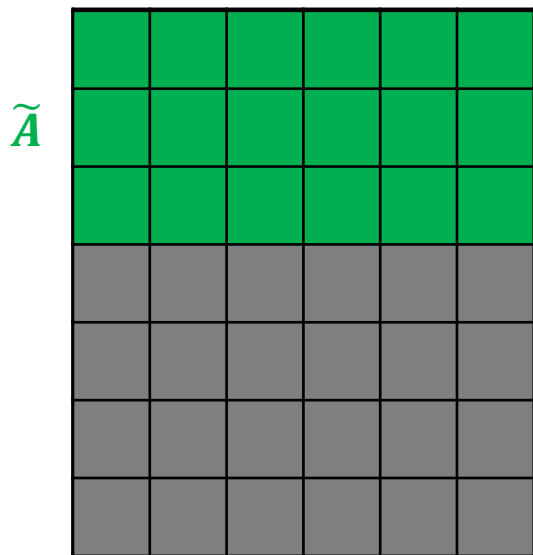
$C (k \times n)$

Light Blue	Light Blue	Light Blue	Light Blue	Light Blue	Light Blue
Light Blue	Light Blue	Light Blue	Light Blue	Light Blue	Light Blue
Light Blue	Light Blue	Light Blue	Light Blue	Light Blue	Light Blue

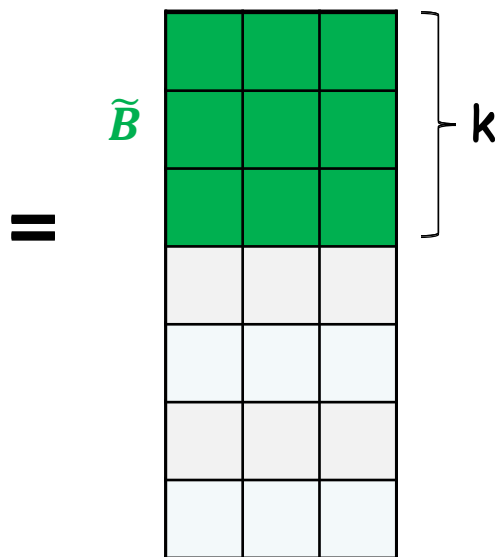
1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

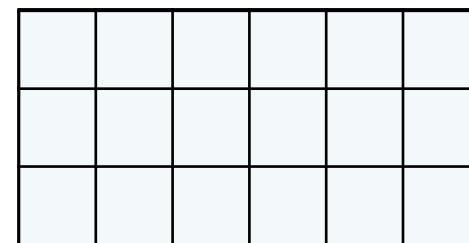
$A (m \times n)$



$B (m \times k)$



$C (k \times n)$



1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

$A (m \times n)$

\tilde{A}

$B (m \times k)$

\tilde{B}

=

0	1	1
1	1	1
1	0	1

} k

$C (k \times n)$

1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

2. Guess values of \tilde{B}

$A (m \times n)$

\tilde{A}

$B (m \times k)$

\tilde{B}

0	1	1
1	1	1
1	0	1

=

} k

$C (k \times n)$

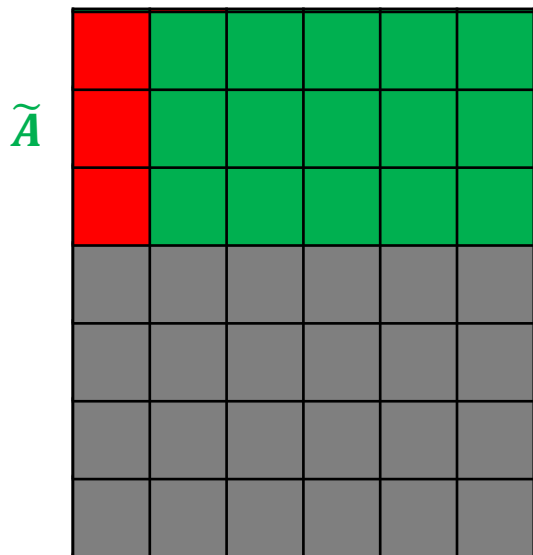
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2. Guess values of \tilde{B}

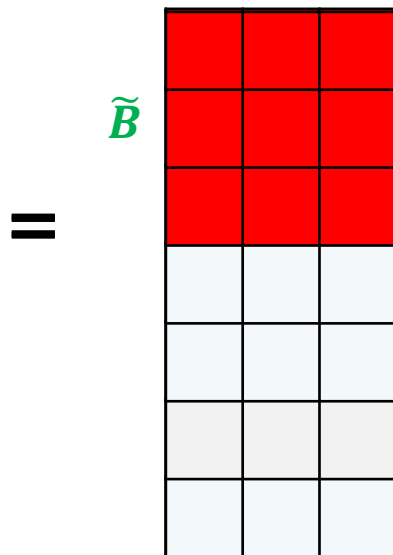
$$\binom{m}{k} \leq 2^{k^2}$$

$$2^{k^2}$$

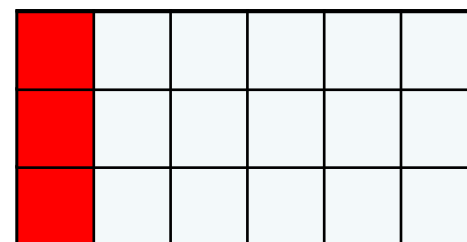
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$C (k \times n)$



1. Guess indices of k generating rows of B

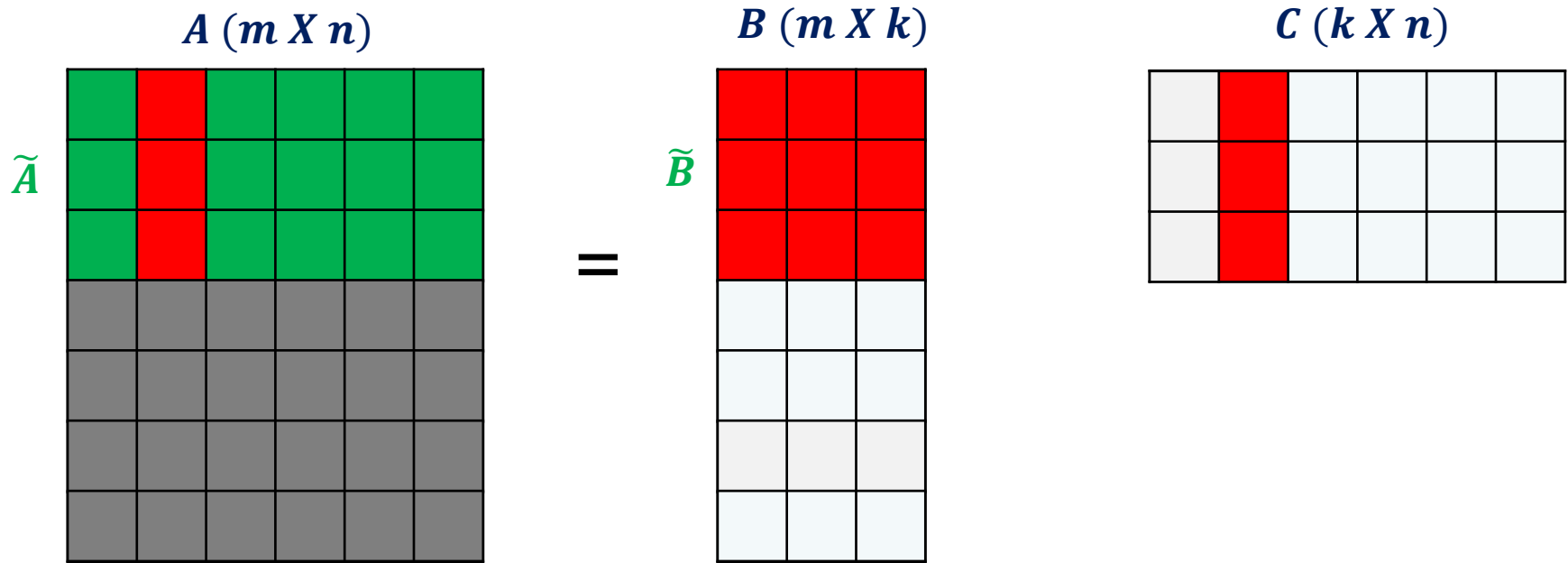
$$\binom{m}{k} \leq 2^{k^2}$$

2. Guess values of \tilde{B}

$$2^{k^2}$$

3. For each $1 \leq i \leq n$,

find 0-1 column $C_{:i}$ s.t. $\tilde{A}_{:i} = \tilde{B}C_{:i}$



1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

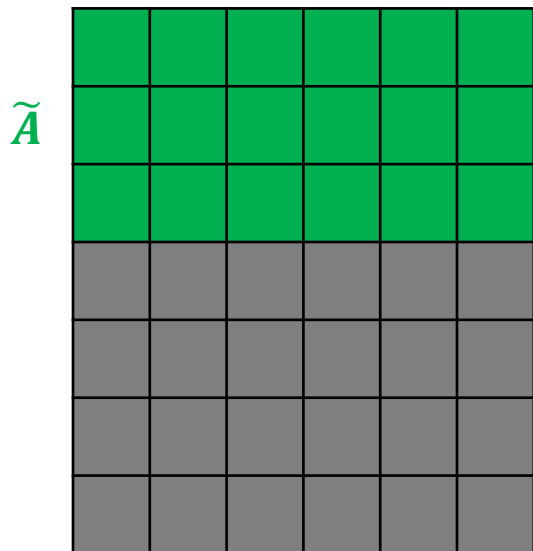
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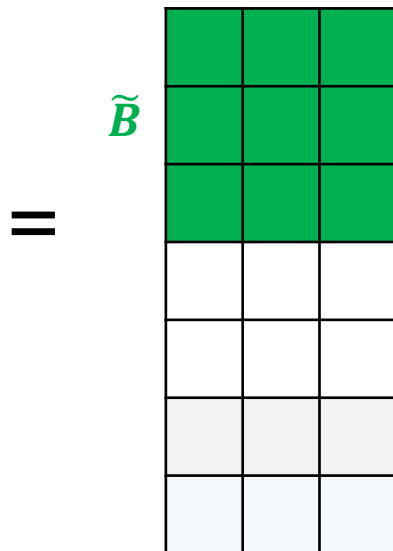
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$A (m \times n)$



$B (m \times k)$



$C (k \times n)$



=

1. Guess indices of k generating rows of B

2. Guess values of \tilde{B}

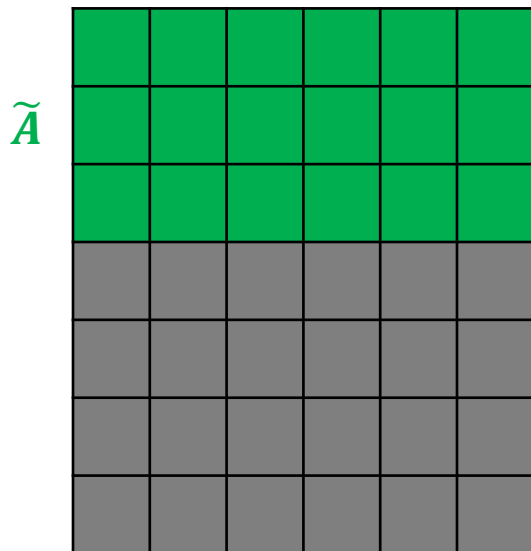
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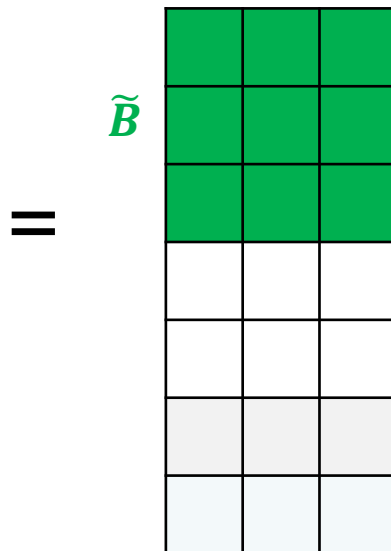
$$\binom{m}{k} \leq 2^{k^2}$$

$$2^{k^2}$$

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=

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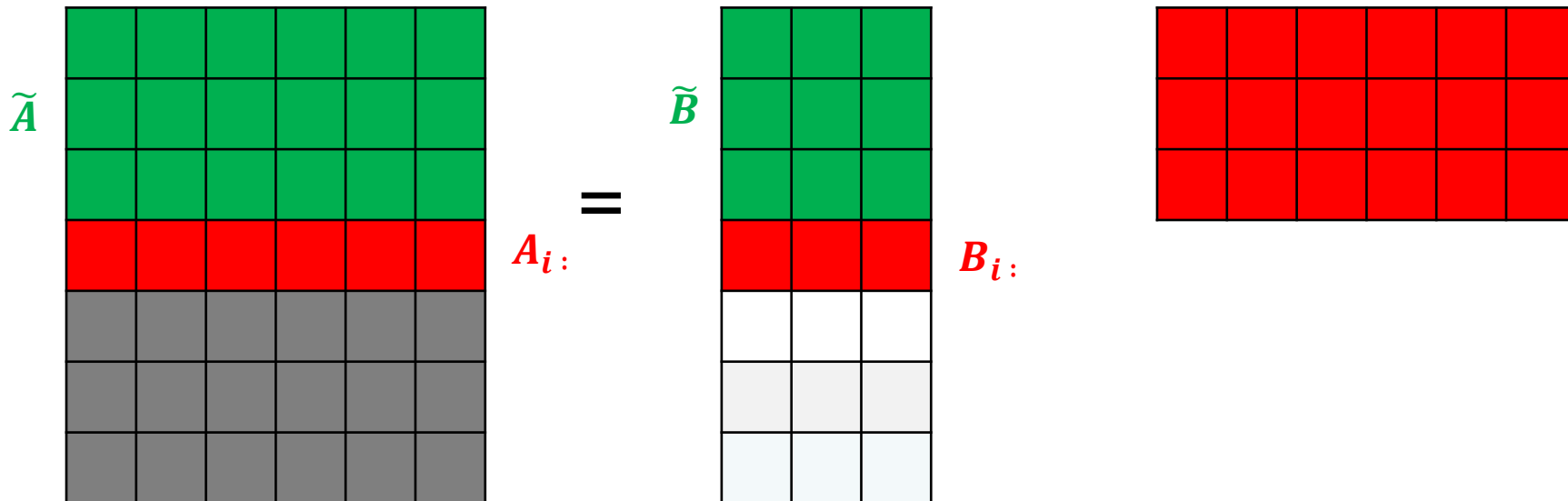
find 0-1 column $C_{:i}$ s.t. $\tilde{A}_{:i} = \tilde{B}C_{:i}$

$$n 2^k$$

$A (m \times n)$

$B (m \times k)$

$C (k \times n)$



1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

2. Guess values of \tilde{B}

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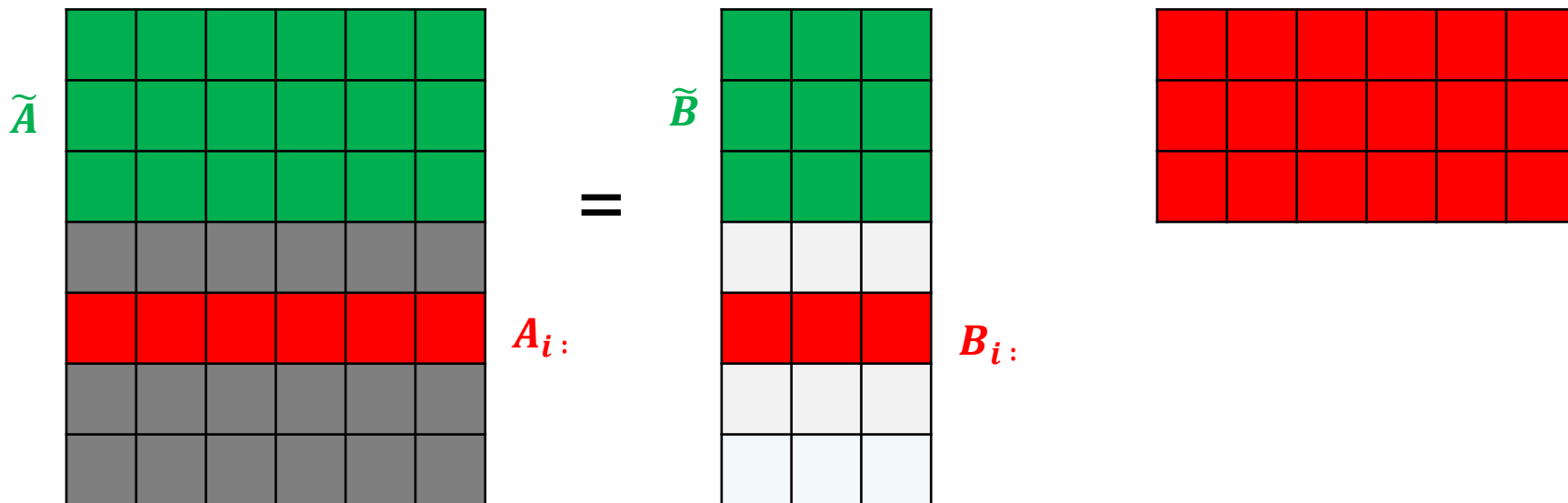
4. For each $k < i \leq m$,

find 0-1 row $B_{i:}$ s.t. $A_{i:} = B_{i:}C$

$A (m \times n)$

$B (m \times k)$

$C (k \times n)$



1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

2. Guess values of \tilde{B}

$$2^{k^2}$$

3. For each $1 \leq i \leq n$,

find 0-1 column $C_{:i}$ s.t. $\tilde{A}_{:i} = \tilde{B}C_{:i}$

$$n 2^k$$

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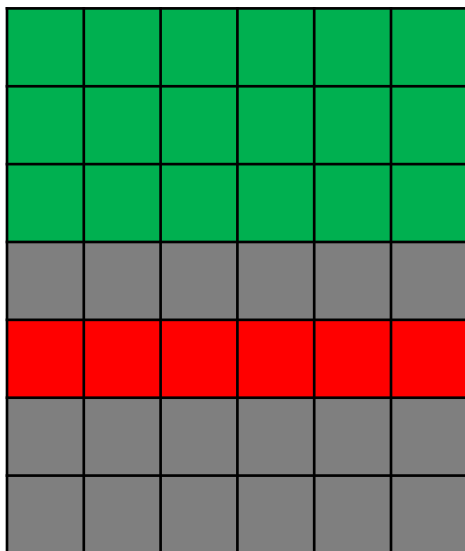
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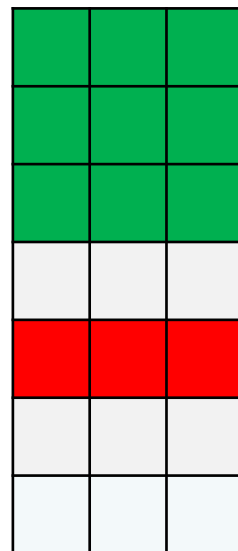
$C (k \times n)$

\tilde{A}



=

\tilde{B}



$A_{i:}$

$B_{i:}$



1. Guess indices of k generating rows of B

$$\binom{m}{k} \leq 2^{k^2}$$

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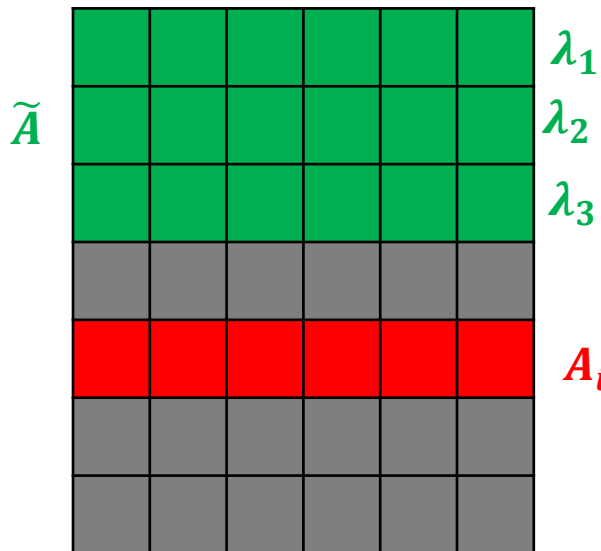
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$$m 2^k$$

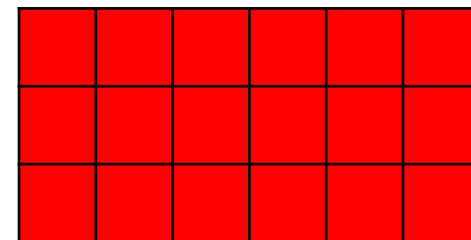
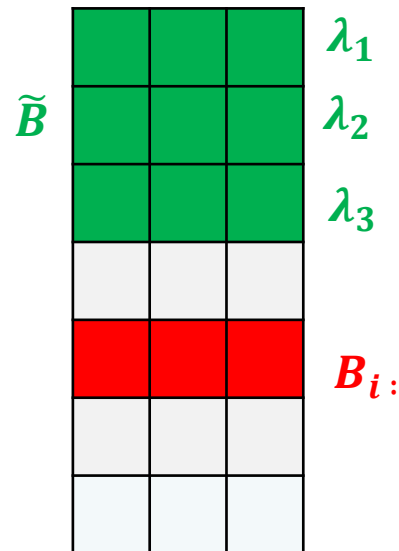
$A (m \times n)$

$B (m \times k)$

$C (k \times n)$



=



1. Gu

Why should such $B_{i:}$ exist ?

2. Gu

3. Fo

- Let B^*, C^* be a solution
- Claim. $B_{i:}^*$ is the required $B_{i:}$
- $B_{i:}^* C = \left(\sum_{1 \leq j \leq k} \lambda_j B_{j:} \right) C$
- $= \sum_{1 \leq j \leq k} \lambda_j A_{j:}$
- $= A_{i:}$ (using $A = B^* C^*$)

4. Fo

$$\binom{m}{k} \leq 2^{k^2}$$

$$2^{k^2}$$

$$n 2^k$$

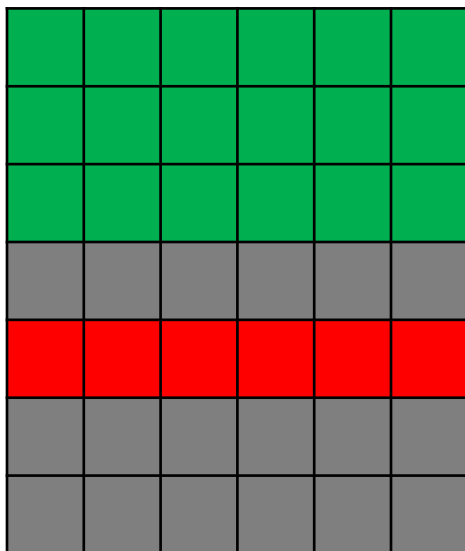
$$m 2^k$$

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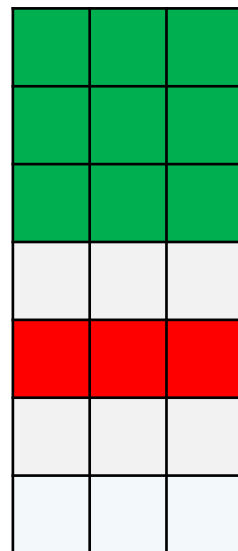
$C (k \times n)$

\tilde{A}



=

\tilde{B}



$A_{i:}$

$B_{i:}$



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$$m 2^k$$

Generalizations of the algorithm

- **Weighted** biclique partition
input matrix is **integer** instead of binary
- Arithmetic over any **Field F**
- If the entries of B and C are allowed to be from some **$S \subseteq F$** , the algorithm will work with running time **$O^*(|S|^{3k^2})$**
- **Edge Clique Partition**

Open Problems

1. Polynomial kernel for Biclique partition?
2. Parameterized approximation algorithms for Biclique Cover
3. Approximate kernels for Bilcique cover
4. Is the $2^{O(k^2)}$ running time optimal for Bipartite biclique partition?
5. FPT algorithm for weighted edge clique partition?

Thank You for Listening !!! Questions??